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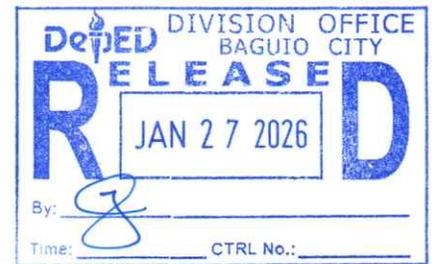**Republic of the Philippines**
Department of Education
Cordillera Administrative Region
SCHOOLS DIVISION OF BAGUIO CITY

January 27, 2026

DIVISION MEMORANDUM
No. 072-2026

ADDITIONAL COORDINATION MEETING ON THE 2026
DIVISION FESTIVAL OF TALENTS

To: Assistant Schools Division Superintendent
        Chief Education Supervisors
        Public Schools District Supervisors
        Education Program Supervisor
        Public and Private -School Heads /Coordinators
        Festival of Talents School Coordinators
        All Others Concerned

1.   In relation to the Division Memorandum No. 16, s. 2026, the office through the Curriculum Implementation Division shall conduct additional coordination meeting regarding 2026 Division Festival of Talents (FOT) updates, on **January 28, 2026 at 2:30PM via zoom meeting**:
        Zoom meeting. Topic: Coordination meeting to all schools on FOT
        Time: Jan 28, 2026 02:30 PM
        Join: Zoom Meeting
        Meeting ID: 850 3744 8493
        Passcode: 6YBcEQ

2.   The online meeting aims to finalize requirements, guidelines, mechanics and other important reminders.

3.   The following are required to attend the coordination meeting:
        School Festival of Talents Coordinators,
        School Heads,
        Public Schools District Supervisors, and
        Education Program Supervisors.

4.   All schools joining the **Division Level** events must complete the **pre-registration** through the link: *https://tinyurl.com/2026BaguioFOT*

Division Level -Events Registration

5.   For events identified for **District-Level** implementation, each district shall conduct their activities **on or before February 13, 2026**, and submit results to the Division focal of the event.

6.   The updated final draft of the 2026 Festival of Talents Guidelines is hereby issued for guidance (see enclosure 2)

7.   Immediate dissemination of this Memorandum is desired.

SORAYA T. FACULO, PhD, CESO V
Schools Division Superintendent

Enclosure 1: Events

Contest	Learning area	Do you conduct district or division (direct)	Remarks
1. Advocacy Pitch	English	Division	
2. Arabic Language Spelling	ALIVE	Division	
3. Bake Cares	TLE/TVL	Division	
4. Cabin Craft	TLE/TVL	Division	
5. Cinemunti	MAPEH	Division	
6. Deskmates	TLE/TVL	Division	
7. DokyuWento	FILIPINO	Division	
8. Flavor Fame	TLE/TVL	Division	
9. Harf Touch	ALIVE	Division	
10. Likhawitan	MAPEH	No qualified entry	Based guidelines
11. Literary Cup	MAPEH	Division	
12. Pop Quiz	AP	Division	
13. Qur'an Reading	ALIVE	Division	
14. Histo-pop	AP	Division	Division level ONLY
15. Techno Fusion	EPP/TLE	District	
16. STEMazing	SCIENCE and MATH	District	
17. Tagis Talino	VALUES/GMRC	District	Division level ONLY
18. Kinder - Draw and Tell	KINDER	District	Division level ONLY
19. Kinder - Story Retelling	KINDER	District	Division level ONLY
20. K-moves	Kinder	District	Division level ONLY

Enclosure 3. Division STEmazing Guidelines and Technical Working Group

KEY STAGE	Key Stage 2 (Grades 4 to 6) Key Stage 3 (Grades 7 to 10) Key Stage 4 (Grades 11 to 12)

CATEGORY	**STEMazing for Elementary**
	  • Key Stage 2 (Grades 4 to 6)
	STEMazing for Secondary
	  • Key Stage 3 and 4

NUMBER OF OF PARTICIPANTS	STEMazing is open to public and private elementary and secondary schools **A. Elementary** a. 2 learners per team from Key stage 2; only one learner per grade level is allowed, e.g. the team is composed of 1 Grade 4 and 1 Grade 6 or 1 Grade 5 and 1 Grade 6 learners) b. *Participants to the division level are the Top 1 in the District Level* **B. Secondary** a. 2 learners per team (choose participants from Key Stages 3 and 4; **only one learner per grade level is allowed**, *e.g. the team is* composed of ONE Grade 8 and ONE Grade10 learners or 1 Grade 11 and 1 Grade 12 learners) b. *Each school may send one team. For more than 10 registered teams, elimination round will be conducted on February 13, 2026.*
TIME ALLOTMENT	180 minutes total

PERFORMANCE STANDARD	The learners:
	  • obtain scientific and technological information from varied sources about global issues that have an impact on the country.
	  • acquire scientific attitudes that will allow them to innovate and/or create products useful to the community or country.
	  • process information to get relevant data for a problem at hand
	  • demonstrate proficiency in applying mathematical concepts to solve authentic real-world challenges;
	  • exhibit analytical and strategic thinking skills in approaching complex mathematical problems;
	  • manifest effective communication and collaborative skills in mathematical discourse and team problem-solving; and
	  • show mastery in integrating concepts across various mathematical domains (Number & Number Sense,

	Measurement and Geometry, Data and Probability) in practical applications
21ST CENTURY SKILL/S	Critical thinking, Communication skills, Creativity, Problem solving, Collaboration. Information and digital literacy and Technology and Engineering skills.
CREATIVE INDUSTRIES DOMAIN	• Digital Interactive Media Domain (through educational gaming and interactive mathematical applications) • Creative Services Domain (through creative research and development, cultural and recreational services) • Design Domain (through the creation of solutions that address mathematical and spatial problems) • Audiovisual Media Domain (through educational content development
DESCRIPTION	STEMazing is a Science and Mathematics adventure competition designed for Grades 4-12 learners that combines physical exploration, scientific research, mathematical investigation, and problem-solving in real-world contexts.

TECHNICAL DESCRIPTION		

A. Materials and Equipment	To be provided by the participants(Secondary)
	• ICT Tools such as laptops and chargers
	• Extension cords
	• Pocket wifi
		To be provided by the event organizers
		• Team identification badges
		• Station markers
		• Scoring sheets and evaluation forms
		• Data collection forms
		• Emergency and first aid equipment
		• Maps and route guides
		• Science Laboratory Tools/Equipment
		• Calculator
		  ✓ Casio Basic (Elementary)
		  ✓ Casio Scientific (Secondary)
		• Measuring tools (ruler, tape measure, protractor, etc.)
		• Writing materials
		• Digital device for QR codes (*if allowed by organizers*)
		• Safety equipment (as specified in orientation)
		• Internet

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B. Date and Venue			
		Elementary	**Secondary**
	Online registration	on or before January 30, 2026	
	Orientation of coaches/Solidarity Meeting	February 13, 2026 10:00AM, BCHS library	
	Elimination Round(Written)		February 13, 2026 1:00PM, BCHS library
	Final Round	February 13, 2026 1:00 PM, BCHS library	February 14, 2026 7:00 AM BCHS library
CRITERIA FOR JUDGING	1. The total cumulative number of points shall always be 100 points along the ff categories:		

Category	Maximum Points per Category	Maximum Points per Station *(if there are multiple stations per phase)*
Easy	30	10
Average	30	15
Difficult	40	20

2. The points per station shall be determined by the organizer based on the nature of the task, provided that the total points and the points for any station do not exceed the maximum points allocated for its respective category. If there is only one (1) station in a category, the points assigned to that station may exceed the usual maximum score allocation per station but shall not exceed the maximum points allotted for that category.

3. For stations that require a direct answer:

A. Teams with correct answers shall receive full points, while teams with incorrect or unfinished tasks shall receive zero points.
B. If the challenge is a written objective type, the number of points shall be based on the number of correct answers obtained by the team.

4. For station/s with written and oral arguments, outputs will be scored along the criteria below.

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Written Proposal

Criteria	Score
Content Thematic Relevance and Organization	8
Feasibility of the Proposed Solution/output (Based on scientific, mathematical, technological, and other valid assumptions)	6
Relevance of Data Used	6
Total	**20**

See attached rubrics

Oral Presentation/Argument

Criteria	Score
Discussion/Arguments/ Delivery (Based on scientific, mathematical, technological, and other valid assumptions, the feasibility of the proposed solution)	8
Content/Organization	5
Ability to answer questions	7
Total	**20**

see attached rubrics

5. The time to complete the challenges shall be recorded continuously from the first station, but will not affect the score of each team for each station's task.

6. In the event of a tie in the total score, the technical committee shall determine the winner based on the total completion time. The team that finishes in the shortest time shall be declared the winner.
   See attached sample score sheet

7. In the event of a tie in both score and time, the judges shall administer a **do-or-die question** to determine the winner.

MECHANICS

A. Pre-competition Requirements/Rules

1. Teams must complete **online** registration two (2) weeks before the event Registration Process (2 Weeks Before).
2. Each team must submit the following on the day of the competition:
   o Photocopy of school identification card
   o Certification of enrolment and grade level issued by the school head

B. Competition Proper

1. The number of stations and nature of challenges shall be as follows:

| Category | Elementary | | Secondary | |
	No of Stations	Competency	No of Stations	Competency
Easy	3	2 stations-Mathematics 1 station-Science	3	2 stations-Mathematics 1 station-Science
Average	2	1-Mathematics 1-Science	2	1-Mathematics 1-Science *or integration of mathematics and science
Difficult	2	Integration of science and mathematics	2	1- integration of STEM (Written Proposal) 1- Oral Presentation/Argument
Total	7		7	

2. Each team shall navigate multiple stations within the allotted time.
3. Cellphones are not allowed except in Station 6(writing of proposal) for the Secondary.
4. Each station will be equipped with sufficient materials and equipment to accommodate all teams.
5. Participants may skip a station but cannot go back even if there is still time.
6. The station master at each station will evaluate and score the team's answer or output. External judges will assess the written outputs and oral presentations in the Secondary category.
7. Any form of communication between the participants and other parties (e.g. coach, parents, classmates, teachers, etc.) shall warrant automatic disqualification from the competition.
8. Recording of time is continuous starting from Station 1 to Station 7 for Elementary and from Station 1 to Station 6(written proposal) for Secondary.

9. Written Proposal

The mechanics of the written proposal is adapted from the 2025 STEMazing guidelines:

A. The teams shall develop and present their proposal to the panel of judges of their solution about a real-world problem/scenario of local or global importance. The proposed solution shall have the following components:

Title

Summary (100 – 200 Words)

Background and Problem (200 – 300 Words)

(Describe the challenges and how the proposed solution addresses the problem presented. Scientific Principles and Technology applicable to the resolution of the problem.)

Beneficiaries

Proposed Solution to the Problem Presented (300 – 500 words)

Methods/Details of the proposed solution including the Cost -Analysis as applicable.

Include illustrations, figures, and charts.

References: May use any format as long as consistency is observed

B. The teams shall encode their proposals in word processing software, double-spaced using Bookman Old style font size eleven set in A4 size paper. Margins shall be 1 inch on all sides of the paper. Within the 3 hours (**starting from Station 1**), the teams shall submit their outputs (electronic copy) to the facilitators.

C. The proposals shall be subjected to plagiarism and AI generation check (using Turnitin). Any proposal which exceeds an average 30% for plagiarism and AI generation shall be deducted 2 points from the total score for every percent in excess. However, cited references shall be excluded from the 30% tolerance.

D. The submitted proposals shall be evaluated by the assessors before the oral presentation.

Refer to the rubrics in scoring the written proposal

10. Oral Presentation
A. Each team shall be given 1-minute to present their proposal. After the presentation, the assessors will ask questions for clarifications.

Refer to the rubrics in scoring the written proposal

Rubrics for Scoring of Written Outputs of STEMazing

Criteria	Max Point	Excellent	Good	Fair	Poor
Content Thematic Relevance and Organization	8	**8 - 7 pts** Comprehensive, logical, and strongly aligned with theme Well-structured, follows all format guidelines	**6 - 5 pts** Mostly clear and relevant, minor gaps Mostly organized, minor format issues	**4 - 3 pts** Limited depth, some inconsistencies Some disorganization, noticeable format errors	**2 pts – 1 pt** Incomplete or off-topic Poor structure, ignores format
Feasibility of Proposed Solution	6	**6 pts** Highly practical, based on valid scientific, mathematical, technological principles	**5 - 4 pts** Generally feasible, minor assumptions unclear	**3 - 2 pts** Limited feasibility, weak assumptions	**1 pt** Impractical or unsupported
Relevance of Data Used	6	**6 pts** Uses accurate, credible, and well-integrated data	**5 - 4 pts** Mostly relevant and credible data	**3 - 2 pts** Some irrelevant or weak sources	**1 pt** Data inaccurate or missing
Total	**20**				

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Scoring of Oral Presentations/Arguments of STEMazing

Criteria	Max Point	Excellent	Good	Fair	Poor
Delivery/ Discussion of Arguments	8	**8 - 7 pts** Arguments are clear, logical, and strongly supported by scientific, mathematical, and technological principles; delivery is confident and engaging.	**6 - 5 pts** Arguments are mostly clear and supported by valid assumptions; delivery is generally good.	**4 - 3 pts** Arguments lack depth or clarity; limited support from valid assumptions; delivery needs improvement.	**2 pts – 1 pt** Arguments are weak, unclear, or unsupported; delivery is ineffective.
Content Presentation and Organization	5	**5 pts** Demonstrates full knowledge by presenting details with explanations and elaboration	**4 pts** At ease with presenting details without much elaboration	**3 pts** Uncomfortable with presenting information and is able to present details but without elaboration	**2 pts – 1 pt** Does not have a grasp of details during the presentation, cannot elaborate the information presented
Ability to Answer Questions	7	**7 pts** Accurate, confident, and well-supported answers	**6 - 5 pts** Mostly accurate, minor hesitation	**4 - 3 pts** Limited accuracy, vague answers	**2 pts – 1 pt** Incorrect or no answers
Total	**20**				

Division Technical Working Group	Terms of Reference	Expected Outputs
I. Division Technical Committee Chairperson-Virginia C. Alindayo Vice Chairperson-Francisco C. Copsiyan Members: 1. Niño E. Martinez 2. Agustin Padya-os 3. Decky M. Beloken 4. Randy Cayat 5. Jeany Dupo 6. Marilyn D. Bugatti	1. Develop and validate STEMazing problem scenarios 2. Conduct technical orientation 3. Oversee technical implementation 4. Validate and endorse results 5. Prepares materials and venue	• Approved STEMazing 2026 scenarios • Complete materials and venue • Summary of Team Scores and Time Record •
2. Station Master Elementary-14 Secondary-14 *To be announced	1. Prepare and manage assigned stations -Venue, materials and equipment, in coordination with the DTC 2. Implement activity protocols 3. Facilitate participant movement and flow 4. Monitor compliance and performance 5. In the absence of a judge, evaluate answers/presentations/outputs 6. Indicate necessary records of each team(i.e time record) and affix corresponding signature	• Well prepared and managed stations • Score and time record of all teams
3.Secretariat/Logistics Marissa Wayan Geraldine Banos Viliu Buya Emilton Mendoza	1. Prepares team identification badges 2. Registers participants 3. Documents the activity 4. Distributes meals of TWG 5. Prepares the certificates	Team Identification badge Registration/Attendance Sheet Activity Report Certificates

2026 NATIONAL FESTIVAL OF TALENTS (NFOT)

In line with the commitment toward the holistic development of learners through co-curricular activities complementing academic learning, and in support of the Department of Education's (DepEd) Five-Point Reform Agenda and Quality Basic Education Development Plan (Q-BEDP), the Learning Systems Strand, through the Bureau of Learning Delivery (BLD), will conduct the **2026 National Festival of Talents (NFOT)** in **Roxas City, Capiz, Region VI** from **April 20 to 24, 2026** (exclusive of travel time).

The different contests of the 2026 NFOT shall reflect inclusive, authentic, and interdisciplinary approach to learning. These shall challenge learners to be creative, innovative, and collaborative in demonstrating multiple intelligences and essential 21st-century skills for success in a dynamic, interconnected, future-ready world.

The 2026 NFOT shall include the following 15 contests (*still for review and approval*):

No.	Contest	Description
1	**Advocacy Pitch**	This contest evaluates learner-participant's ability to deliver a compelling pitch using verbal and non-verbal communication strategies. They utilize ICT resources and visual aids to enhance the clarity and persuasive impact of their message.
2	**Arabic Language Spelling**	This contest showcases learner-participants' listening and writing skills in the Arabic language. They are required to accurately spell Arabic words and write them in cursive form with proper vowel marks.
3	**Bake Cares**	This contest allows typically developing learners and learners with disabilities (LWDs) to work together in showcasing bread and pastry production, including decorating skills. The task involves the preparation and icing of a one-layer chiffon cake with a size of 6x3 inch round mold.
4	**Cabin Craft**	This contest allows learner-participants to perform mensuration and calculations, interpret technical drawings and plans, and prepare computer-aided drawings with structural layout and details.
5	**CineMunti**	This contest, as a short-film competition, integrates filmmaking skills such as acting, directing, and scriptwriting with foreign language proficiency. It challenges teams to collaboratively create and present an original foreign-language short film that showcases both cinematic creativity and language mastery in Chinese (Mandarin).
6	**DeskMates**	This contest allows learner-participants to demonstrate their construction skills by drawing and building a functional office table. The project specifically requires the integration of storage within the table's design.
7	**Document**	Ito ay timpalak na naglalayong gamitin ang Wikang Filipino sa malikhaing pagpapahayag ng mga karanasan ng mga Pilipino sa pamamagitan ng paggawa ng dokumentaryo, shebang pinauunlad ang

		kasanayan sa pananaliksik, pagsasalaysay, at kritikal na pag-iisip. Nilalayon nitong mapahalagahan ang wika, kultura, at mga usaping panlipunan sa pamamagitan ng pagbuo ng limang minutong dokyumentaryo tungkol sa isang tiyak at napapanahong paksa.
8	**Flavor Fame**	This contest allows learner-participants to apply the principles of food preservation and foreign language and media expertise. This includes preparation and processing of Fish (*Bangus Spanish Sardines*) and its advertisement with the use of Korean language.
9	**Harf Touch**	This contest allows blind-folded learner-participants to demonstrate tactile recognition by touching engraved Arabic letters. They are expected to accurately identify and engage with the letters on the surface of an illustration board.
10	**Likhawitan**	This contest allows learner-participants to showcase their creativity through on-the-spot songwriting and a cappella performance. Rooted in the Filipino words *likha*, *awit*, and *awitan*, it highlights musical composition and bilingual lyric writing in Spanish and either Filipino, English, or a local language.
11	**Literary Cup**	This contest evaluates a team's ability to comprehend an open-ended narrative and generate an original resolution. Learner-participants utilize narrative reconstruction, summarization, and inferencing skills to produce a unified output through a timed oral performance.
12	**Pop Quiz**	This contest in a quiz format assesses learner-participants' understanding of population dynamics, development issues, and their social, economic, and environmental impacts. It covers key Population Education concepts: Family Life and Responsible Parenthood, Gender and Development, and Population-Reproductive Health, Environment, Resources, and Sustainable Development.
13	**Qur'an Reading**	This contest allows learner-participants to showcase their reading skills while developing their good speech habits. They use the Qur'an as an authentic source of literature to demonstrate their proficiency.
14	**STEMazing**	This contest challenges learner-participants to combine physical exploration with scientific research and mathematical investigation. They engage in problem-solving activities within real-world contexts to demonstrate their mastery of STEM concepts.
15	**Techno Fusion**	This contest integrates dish gardening, extension cord assembly, and algorithm design into one comprehensive performance task. Learner-participants apply creativity and technical ability to create a miniature landscaped scene and construct functional electrical components.

Distribution of Official Delegates

A. Each region shall have a total of **88 official delegates.** The distribution of the number of learner-participants and teacher-coaches for each contest and non-teaching personnel per region is provided as follows:

NUMBER OF LEARNER-PARTICIPANTS AND TEACHER-COACHES PER CONTEST AND NON-TEACHING PERSONNEL PER REGION										
Contest	Learner-Participants	Teacher-Coaches	Division EPS/Focal Persons	Regional EPS/Focal Persons	Regional Learner Rights and Protection Office (LRPO) Focal Person	Medical Personnel	CLMD Chief	Assistant Regional Director	Regional Director	TOTAL
1. Advocacy Pitch	2	2	10	10	1	2	1	1	1	
2. Arabic Language Spelling	1	1								
3. Bake Cares	3	2								
4. Cabin Craft	1	1								
5. CineMunti	6	3								
6. DeskMates	2	1								
7. DokyuWento	3	1								
8. Flavor Fame	3	3								
9. Harf Touch	1	1								
10. Likhawitan	4	2								
11. Literary Cup	3	3								
12. Pop Quiz	1	1								
13. Qur'an Reading	1	1								
14. STEMazing	4	2								
15. Techno Fusion	2	1								
TOTAL	**37**	**25**	**10**	**10**	**1**	**2**	**1**	**1**	**1**	**88**

B. The total number of official delegates from all regions is **1,584**. The breakdown of distribution per region is provided as follows:

Region	Learner-Participants and Teacher-Coaches															Non-Teaching Personnel				TOTAL
	Advocacy Pitch	Arabic Language Spelling	Bake Cares	Cabin Craft	Cine Munti	Desk Mates	Dokyu Wento	Flavor Fame	Harf Touch	Likha witan	Literary Cup	Pop Quiz	Qur'an Reading	STE Mazing	Techno Fusion	Division and Regional Focal Persons	LRPO Regional Focal Person	Medical Personnel	RD, ARD, and CLMD Chief	
I	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
II	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
III	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
IV-A	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
IV-B	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
V	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
VI	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
VII	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
VIII	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
IX	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
X	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
XI	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
XII	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
CAR	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
NIR	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
CARAGA	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
BARMM	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
NCR	4	2	5	2	9	3	4	6	2	6	6	2	2	6	3	20	1	2	3	88
TOTAL	72	36	90	36	162	54	72	108	36	108	108	36	36	108	54	360	18	36	54	1584

**SPECIFIC GUIDELINES FOR THE DIFFERENT CONTESTS
OF THE 2026 NATIONAL FESTIVAL OF TALENTS (NFOT)**

The specific guidelines for the different contests of the 2026 NFOT are provided as follows:

ADVOCACY PITCH

KEY STAGE	Key Stages 3 and 4 (Grades 7 to 12)
NO. OF PARTICIPANT/S	Two (2) learner-participants per region Two (2) teacher-coaches per region
TIME ALLOTMENT	126 minutes
PERFORMANCE STANDARD	The learners skillfully deliver a speech for a special occasion through utilizing effective verbal and non-verbal strategies and ICT resources.
21ST CENTURY SKILL/S	Communication Skills Information, Media and Technology Skills Learning and Innovation Skills Life and Career Skills
CREATIVE INDUSTRIES DOMAIN	Publishing and Printed Media and Performing Arts Domains
CAREER PATHWAYS	The **Advocacy Pitch** contest builds essential communication and presentation skills that are highly valued across industries. By training learners to craft persuasive messages, present confidently, and use ICT tools effectively, the event cultivates competencies that employers consistently seek. Skills such as public speaking, digital literacy, critical thinking, and audience engagement directly translate to real-world applications in fields like marketing, public relations, education, business development, community outreach, policy advocacy, and leadership roles. Similarly, the ability to articulate ideas with clarity and influence and to stand on the right perspective on social issues, is crucial in today's workplaces, where professionals must often advocate for projects, propose solutions, promote initiatives, or communicate organizational goals. This contest develops these foundational abilities early, preparing learners to excel in modern, communication-driven industries.
DESCRIPTION	**Advocacy Pitch** is a team competition for Grades 7-12 learners designed to evaluate how effectively learners craft and deliver a compelling pitch for a specific purpose or occasion using strong verbal and non-verbal communication strategies supported by appropriate information and communications technology (ICT) resources, to convey a meaningful and influential message. The competition also highlights the strategic use of visual aids, such as PowerPoint presentations, to reinforce key points and brochures to provide clear, well-designed take-home information to enhance clarity, engagement, and overall persuasive impact.
TECHNICAL SPECIFICATIONS	

A. MATERIAL, TOOLS, AND, EQUIPMENT	**To be provided by the learner-participants:** ● Laptop with MS PowerPoint 2010 or latest version and Adobe In-design ● Lapels *(Wireless Body Pack, maximum of 40W)* & batteries ● Flash Drive (32 gb)	**To be provided by the Technical Committee:** ● Projector/LED Screen/TV 55" or better (for the contest room and for the viewers outside of the contest room) ● Extension Cords ● HDMI/VGA Cables ● Flash Drives ● A4 Bond Paper Substance 100 gsm ● Flaglets (yellow, green and red) ● Stopwatch / timer ● Printers ● Bookstand (for the script)
B. VENUE	Airconditioned/Well-ventilated: Preparation Room, Holding Room, and Contest Room	

CRITERIA FOR JUDGING	Product/ Performance	Criteria	Points	Weight %
	Pitching	Analysis and Content	45	**70%**
		Organization	30	
		Delivery	25	
		Total	**100**	
	15-slide Powerpoint Presentation	Focus and Clarity	25	**10%**
		Visual Effectiveness	25	
		Credibility and Attribution	10	
		Technical Aspects and Readability	15	
		Overall Craftmanship	25	
		Total	**100**	
	Tri-Fold Brochure	Panel Layout and Structural Accuracy	10	**20%**
		Content Organization and Flow	40	
		Visual Consistency and Branding	25	
		Typography and Readability	10	
		Layout, Balance and Margins	15	
		Total	**100**	
	TOTAL			**100%**

18

Rubrics for Advocacy Pitch

Scale	4 Excellent	3 Very Satisfactory	2 Satisfactory	1 Needs Improvement
16-slide PowerPoint Presentation 10%				
Focus & Clarity of Content (25pts)	Slides present one clear idea, use only essential points, and the main takeaway is instantly understood.	Slides are mostly focused; minor unnecessary details but the main idea remains clear.	Slides contain more than one idea or too many points, making the message less clear.	Slides are cluttered, unfocused, or the main idea is difficult to understand.
Visual Effectiveness (25pts)	Graphics support the message well; layout is clear and avoids clutter or overload.	Visuals are generally effective; minimal clutter but still understandable.	Visuals are present but may distract or add unnecessary complexity.	Poor layout or visuals cause confusion and make the slide difficult to understand.
Credibility & Attribution (10pts)	All sources and visuals are properly credited and clearly identified.	Most sources are credited, with only minor omissions.	Some important credits/citations are missing or unclear.	No credits given for borrowed information or visuals.
Technical Aspects & Readability (15pts)	Text and visuals remain readable even with technical issues; design does not rely on animations.	Mostly readable text and visuals; minor elements may be affected by technical limitations.	Some parts may be difficult to read due to low contrast or rely on animations.	Slide becomes unclear or unreadable with technical disruptions.
Overall Craftsmanship (25pts)	Slide shows strong refinement, polished design, and consistent formatting.	Slide is generally well-made; minor inconsistencies exist.	Slide appears minimally revised; several inconsistencies in design.	Slide appears rushed, unrefined, or inconsistently designed.
Tri-Fold Brochure 20%				
Panel Layout & Structural Accuracy (10pts)	Panels follow correct tri-fold structure; panel widths are accurate; folding is neat and aligned.	Layout is mostly correct; minor spacing or folding inconsistencies but still functional.	Some panels are misplaced or misaligned; layout affects folding but remains usable.	Incorrect panel order or widths; brochure does not fold or align properly.

Content Organization & Flow (40pts)	Content is placed on the correct panels; flow is clear from cover to interior to back cover.	Flow is mostly logical; minor misplacements but overall understandable.	Sections are out of sequence or confusing; information flow is disrupted.	Content placement is disorganized and does not follow tri-fold standards.
Visual Consistency & Branding (25pts)	Images and colors follow a consistent style and align well with the brand.	Mostly consistent visuals; minor mismatches in image style or color usage.	Visual inconsistency is noticeable; some elements break the cohesive look.	No visual consistency; images and colors appear random or mismatched.
Typography & Readability (10pts)	Uses no more than two fonts; clear headers; concise text; very easy to read.	Generally readable; minor issues with font choices or text length.	Multiple fonts or long text sections make reading harder.	Text is cluttered, inconsistent, or difficult to read.
Layout Balance & Margins (15pts)	Text and images are balanced with proper margins (around 0.25"); clean, uncluttered layout.	Good balance; slight crowding but still neat.	Some areas look cramped or poorly spaced.	Layout appears crowded or messy; margins are not observed.
Advocacy Pitch 70%				

A. Analysis and Content (45pts)	The speakers fully address the question/topic directly and effectively; the presentation is highly informative, and enhances audience understanding; arguments are consistently supported with logical reasoning, relevant facts, examples, and credible expert opinions; all data and examples are properly documented; all information is fully pertinent to the advocacy focus.	The speakers address the question/topic with minor lapses; the presentation is generally informative; most arguments are supported with reasoning, facts, examples, or credible opinions; most data/examples are documented; the information is mostly relevant to the advocacy focus, utilizing effective visual examples or signs.	The speakers address the question/topic inconsistently; the presentation provides limited information and may lack clarity; some arguments are supported, but many are weak or unsupported; documentation of data/examples is incomplete or unclear; some information is off-topic or only somewhat related to the advocacy focus.	The speakers do not clearly address the question/topic; the presentation is unclear or lacks meaningful information; arguments are unsupported or illogical; data/examples are missing or improperly documented; most of the information is irrelevant to the advocacy focus.
B. Organization (30pts)				
Introduction (10 pts)	The speakers immediately capture and maintain the audience's attention; the topic is clearly and confidently introduced via visual aids; the topic is clearly and confidently introduced; main points are effectively outlined, providing a clear visual/roadmap for the presentation.	The speakers capture the audience's attention most of the time; the topic is mostly clear; main points are outlined, though some visual transitions may lack clarity or detail.	The speakers only partially capture audience attention; the topic is somewhat unclear; main points are vaguely introduced or partially outlined or the visual roadmap is incomplete.	The speakers fail to capture audience attention; the topic is unclear or confusing; main points are not outlined or missing.

Body (10 pts)	The presentation is divided into clear, well-defined sections; transitions, internal summaries; ideas flow logically and coherently from introduction to conclusion.	The presentation has mostly clear sections; most sections are adequately covered; ideas generally follow a logical sequence with minor lapses in coordination between the presenter and the slides.	Sections are only somewhat clear or inconsistently divided; some sections are rushed or underdeveloped; logical flow is inconsistent making it difficult to follow the sequence.	Sections are unclear or poorly defined; key sections are omitted or inadequately addressed; ideas are disorganized and difficult to follow.
Conclusion (10 pts)	The speakers effectively tie together all parts of the presentation, creating a unified and coherent argument; the main message is clearly stated with no ambiguity; the presentation ends with a strong, definitive conclusion.	Most parts of the presentation are well-connected; the main message is generally clear; the conclusion provides closure but may lack emphasis or impact.	Connections between sections are inconsistent; the main message is somewhat unclear; the conclusion is weak or only partially addresses the presentation's main point.	The presentation lacks cohesion; the main message is unclear or missing; there is no clear conclusion, leaving the audience without closure.
Delivery (25pts)				
Language Style (10pts)	Language is highly suitable for informing and engaging the audience; it is clear, precise, grammatically correct, and vivid; delivery is natural, confident, and spontaneous; word choice effectively reinforces the key ideas.	Language is generally suitable and mostly clear; though minor grammatical or stylistic issues may be present; delivery is mostly natural; word choice generally supports the key ideas.	Language is somewhat unclear, imprecise, or occasionally inappropriate; some grammatical errors are noticeable; delivery may be hesitant or uneven; word choice only partially supports the key ideas.	Language is unclear, confusing, or inappropriate; frequent grammatical errors; delivery is unnatural or hesitant; word choice fails to support the key ideas.

22

Delivery (10 pts)	The speakers enunciate words clearly and speak at an appropriate volume throughout; vocal variety (rate, pauses, pitch) is consistently effective in maintaining audience engagement and emphasizing key points. The speakers are well-synchronized with the automatically timed PowerPoint slides, using them purposefully to support and enhance the message without relying on them excessively; speaker is perfectly synchronized with auto-timed slides to ensure the message is seamless.	The speakers' words are generally clear and the volume is appropriate most of the time; some vocal variety is present but may lack consistency. The speakers show good coordination with the slide progression, using the slides appropriately, though timing or emphasis may occasionally be off.	The speakers' enunciation is sometimes unclear and the volume may fluctuate; limited vocal variety leads to reduced audience engagement. The speakers show inconsistent coordination with the auto-timed slides, at times rushing, lagging, or reading directly from the screen; shows inconsistent coordination with auto-timed slides, causing the interpreter to rush or lag.	The speakers frequently lack clear enunciation and appropriate volume; there is little or no vocal variety, making the presentation difficult to follow. The speakers are poorly synchronized with the slides, appears unprepared, or relies heavily on the PowerPoint instead of delivering confidently.
Physical Delivery (5 pts)	The speakers demonstrate strong composure, confidence, and professionalism; gestures and signs are purposeful and varied, movements are motivated by	The speakers show general composure and confidence; gestures, signs and movements are mostly effective, and eye contact is mostly direct; note cards, if used, are	The speakers show some nervousness or lack of confidence; gestures, signs and movements are limited or only occasionally motivated by content; eye	The speakers lack composure and confidence; gestures and movements are absent or inappropriate; eye contact is poor; note cards distract significantly from the

23

	content, and eye contact is engaging; note cards, if used, are unobtrusive and do not distract from delivery.	minimally distracting.	contact is inconsistent; note cards may be somewhat distracting.	delivery.

Score Equivalence				
Points	4	3	2	1
45	45	23	15	11
40	40	20	13	10
35	35	18	12	9
30	30	15	10	8
25	25	13	8	6
20	20	10	7	5
15	15	8	5	4
10	10	5	3	3
5	5	3	2	1

ARABIC LANGUAGE SPELLING
(*IMLAH*)

KEY STAGE	Key Stage 2 (Grade 4 only)
NO. OF PARTICIPANT	One (1) learner-participant per region One (1) teacher-coach
TIME ALLOTMENT	Easy Round: 10 seconds per word Average Round: 15 seconds per word Difficult Round: 30 seconds per word
PERFORMANCE STANDARD	The learner demonstrates proficiency in Arabic language through accurate spelling, proper handwriting in both *nuskhah* **and cursive forms**, and correct placement of vowel marks.
21ST CENTURY SKILLS	● Communication ● Literacy ● Global Awareness
CREATIVE INDUSTRIES DOMAIN	Traditional Cultural Expressions
DESCRIPTION	**Arabic Spelling (*Imlah*)** is an NFOT contest that showcases learners' listening and writing skills in Arabic Language. Participants demonstrate their ability to accurately spell Arabic words and write them in cursive form with proper vowel marks.
CRITERIA FOR JUDGING	**Scoring System:** - Easy Round (3-syllable nouns): 1 point per word - Average Round (4-syllable nouns): 2 points per word - Difficult Round (5-syllable nouns): 3 points per word

TECHNICAL SPECIFICATIONS		
A. MATERIALS, TOOLS, AND EQUIPMENT	**To be provided by the learner-participants:** - black *abayah* and white kombong/hijab for female and white kimon with *totob/kopya* for male	**To be provided by the NTWG:** - 3 panel of experts - 1 Quizmaster **To be provided by the Technical Committee:** Office Supplies: ● Metacards (4.25 by 13 - half lengthwise legal-sized neon cartolina) - 860 pieces total: o Easy Round (yellow) - 270 pieces

| | | ○ Average Round (light blue) - 270 pieces ○ Difficult Round (light pink) - 270 pieces ○ Clincher Round (light green) - 50 pieces Permanent markers (broad tip) - 18 pieces Envelopes - 20 pieces Bell/buzzer - 1 piece Tally sheets - 10 pieces **Furniture and Equipment:** 18 tables with chairs for the contestants 3 tables with chairs for the judges Sound system with microphone Video recorder - 1 unit **Personnel:** Proctor Timekeeper Video Recorder Tabulator Event Facilitator |
| **B. VENUE** | Gymnasium with bleachers and 1 holding room | |

BAKE CARES

BREAD AND PASTRY PRODUCTION (Baking and Decorating)

KEY STAGE	Key Stage 3 (Grades 9 to 10); Key Stage 4 (Grade 11 only), Transition Program for Learner with Disabilities (LWDs)
NO. OF PARTICIPANT/S	Three (3) learner-participants: • Two (2) typically developing learners under the SPTVE/TLE/TVL • One (1) learner with disability (LWD) One (1) teacher-coach for typically developing learners One (1) teacher-coach for LWD
TIME ALLOTMENT	240 minutes, excluding interview
PERFORMANCE STANDARD	The learners use and maintain appropriate baking tools and equipment and follow the Occupational Health and Standard (OHS) in baking and decorating cake. This competency ensures a seamless transition from the classroom to community-based livelihood or employment for LWDs enrolled in the Transition Program.
21ST CENTURY SKILL/S	Communication in the workplace, use of appropriate technology, learning and innovative skills and abilities where learners think critically, reflectively, and creatively, and analyze and solve problems
CREATIVE INDUSTRIES DOMAIN	Baking and Design
DESCRIPTION	**Bake Cares** is an NFOT contest that allows typically developing learners and learners with disabilities (LWDs) to work together in showcasing bread and pastry production, including decorating skills. The task involves the preparation and icing of a one-layer chiffon cake with a size of 6x3 inch round mold.
TECHNICAL SPECIFICATIONS	

A. MATERIALS, TOOLS, AND, EQUIPMENT	**To be provided by learner-participants:** • Personal Protective Equipment (PPE) • Packaging Materials (not included in the judging)	**To be provided by the Technical Committee:** • Baking ingredients • Marketable ingredients • Icing: Commercial Non-Dairy Cream Paste for superior stability • Stove • Oven • LPG • Baking utensils • Working table • Cooking area • Water outlet/supply • Utility expenses
B. VENUE	Well-ventilated laboratory room with sufficient water supply, electrical outlet, medical kit, and fire extinguisher	

	and one (1) adjacent room as holding area for teacher-coaches	
CRITERIA FOR JUDGING	**Criteria**	**Percentage**
	Process on the Product Development	20%
	Proper use of tools and equipment	15%
	Palatability	20%
	Product Presentation	15%
	Speed	10%
	Safety/Sanitation and Hygiene	10%
	Ability to Present Idea/Process	10%
	TOTAL	**100%**
RUBRICS	*See attached rubrics.*	

Rubrics for Bake Cares

Criteria	Weight	Excellent (5)	Highly Proficient (4)	Proficient (3)	Developing (2)	Beginning (1)
Process on Product Development	20%	Exceptional understanding; systematic steps; mastery of techniques; innovative. LWDs exhibit total mastery of techniques through the independent use of assistive tools or modified strategies.	Strong understanding; minor deviations; good technique. LWDs exhibit good technique by consistently utilizing assistive tools or modified strategies with minimal supervision.	Adequate understanding; some confusion; timing issues. LWDs successfully executes cake making steps but shows minor inconsistency during transitions. While proficient in using adaptive tools, the learner still benefits from periodic cues and visual schedules to ensure a logical workflow and prevent sequencing errors.	Limited understanding; misses steps; poor technique. LWDs demonstrate an emerging understanding of baking sequences, though steps are occasionally omitted or performed out of order. Technical execution, such as icing making and ingredient measurement, remains inconsistent. At this stage, the learner requires continuous supervision and a high level of scaffolding through frequent physical or verbal prompting to ensure safety and task completion.	Minimal understanding; fails steps; lacks sequencing. LWDs demonstrate a fragmented understanding of procedural sequences, often requiring a reset of the task due to omitted steps. Engagement with ingredients is characterized by a high level of dependency, requiring continuous, full physical assistance (hand-over-hand) to initiate and complete basic motor actions.

Proper Use of Tools & Equipment	15%	Expert knowledge; safe, efficient handling; proper maintenance. LWDs exhibit total independence in setting up, utilizing, and performing basic maintenance—such as the deep cleaning of mixer attachments or the recalibration of adaptive scales.	Good knowledge; minor hesitation. LWDs exhibit a high degree of independence in utilizing tools, though they may occasionally require a brief verbal or visual reminder regarding specialized storage or advanced cleaning for complex machinery.	Basic knowledge; occasional reminders. LWDs exhibit a developing ability to handle tools but may show inconsistency in post-use cleaning or proper storage.	Limited knowledge; frequent errors; safety concerns. LWDs at this stage require constant, close supervision and repeated physical or verbal prompting to use assistive devices. The learner is not yet able to maintain the workstation independently, often requiring assistance.	Minimal knowledge; unsafe handling. LWDs at this stage require full, continuous "hand-over-hand" physical support to hold or touch ingredients and tools. There is a lack of awareness regarding tool function and safety protocols.
Palatability	20%	Outstanding taste, texture, aroma; perfect balance	Very good flavor and texture	Acceptable taste; balanced enough	Below average; moisture issues	Poor taste; unbalanced flavors
Product Presentation	15%	Visually stunning; perfect shape; creative plating	Attractive; good symmetry	Acceptable; minor imperfections	Below average; uneven shape	Poor presentation; misshapen
Speed	10%	Completes the task on or before the allotted time	Completes the task 1 minute past the allotted time	Completes the task 2 minutes past the allotted time	Completes the task 3 minutes past the allotted time	Completes the task 4-5 minutes past the allotted time
Safety/ Sanitation & Hygiene	10%	Exemplary hygiene; clean area; proper handling	Good hygiene; mostly clean	Acceptable hygiene; needs improvement	Inconsistent hygiene; messy area	Poor hygiene; unsafe
Ability to Present Idea/Process	10%	Clear, confident; excellent technical knowledge	Good explanation; organized	Communicates adequately with minor gaps in clarity or detail	Presentation lacks clarity or depth	Unable to explain ideas or process effectively

CABIN CRAFT

KEY STAGE	Key Stage 3 (Grades 9 to 10) and Key Stage 4 (Grade 11 only)
NO. OF PARTICIPANT/S	One (1) learner-participant One (1) teacher-coach
TIME ALLOTMENT	240 minutes, excluding interview
PERFORMANCE STANDARD	The learners create a house plan following architectural standards.
21ST CENTURY SKILL/S	Core skills supported using ICT, technical, information management, communication, collaboration, creativity, critical thinking, and problem-solving
CREATIVE INDUSTRIES DOMAIN	Design
DESCRIPTION	**Cabin Craft** is an NFOT contest that allows learner-participants to perform mensuration and calculations, interpret technical drawings and plans, and prepare computer-aided drawings with structural layout and details.

TECHNICAL SPECIFICATIONS		
A. MATERIALS, TOOLS, AND EQUIPMENT	**To be provided by the learner-participants:** ● None	**To be provided by the Technical Committee:** ● Desktop computer /Laptop (16 GB RAM, i5 processor or higher) ● Printer with ink (ratio 1:1) ● AutoCAD 2019 Version or higher (uniform version) ● Coupon Band A4 size (70-80 GSM) ● Stapler and staple wire ● Display Board
B. VENUE	Well-ventilated laboratory room with sufficient water supply, electrical outlet, medical kit, and fire extinguisher and 1 adjacent room as holding area for teacher-coaches	

CRITERIA FOR JUDGING		

Criteria	Percentage
Accuracy	**40%**
Floor Plan	*15%*
Elevations	*15%*
Perspective	*10%*
Aesthetic/Architectural/Originality and Creativity of Design	**40%**
Architectural	*15%*
Aesthetic	*5%*
Structural	*10%*
Originality	*5%*
Details	*5%*
Ability to Present the Process	**10%**

	Speed	10%
	Total	**100%**
RUBRICS	*See attached rubrics.*	

Rubrics for Cabin Craft

Criteria	Weight	Excellent (5)	Highly Proficient (4)	Proficient (3)	Developing (2)	Beginning (1)
Accuracy - 40%						
Floor Plan	15%	Clear, well-organized plan; correct symbology; precise walls, openings, fixtures, and annotations; excellent readability.	Mostly clear; minor graphic or labeling issues.	Some clarity problems; missing or inconsistent elements.	Weak clarity; several omissions.	Very poor readability; major omissions; largely inaccurate.
Elevations	15%	Proportional, detailed, accurate height relationships; correct material indications and linework.	Mostly accurate; minor proportional or detail issues.	Missing details; uneven linework; weak proportionality	low clarity; several inaccuracies; incomplete	Very unclear or significantly inaccurate elevations
Perspective	10%	Strong depth; clean vanishing points; accurate geometry; realistic representation.	Mostly accurate with minor distortions.	Limited depth; noticeable inconsistencies.	Weak perspective; several inaccuracies.	Incorrect or unclear perspective overall
Aesthetic/Architectural/Originality and Creativity of Design - 40%						
Architectural	15%	Strong logic; functional, efficient, coherent; well-justified decisions	Solid reasoning with minor weaknesses.	Some gaps or unresolved layout issues.	Weak reasoning; lacks cohesion.	Very poor or illogical design.
Aesthetic	5%	Highly visually appealing; strong composition; clean, polished.	Attractive with minor issues.	Limited clarity; inconsistent style.	Poor visual quality; unrefined.	Very poor aesthetics; unclear presentation.

Structural	10%	Realistic, well-planned, logically integrated structure.	Mostly logical; minor inconsistencies.	Some unclear or questionable structural elements.	Major flaws; unrealistic planning.	Illogical or nonfunctional structure.
Originality	5%	Innovative approach; unique interpretations; creative execution.	Some original or creative elements.	Basic, common, or standard ideas.	Minimal originality.	No originality.
Details	5%	Thorough details (doors, fixtures, notes, materials, etc.); refined linework.	Mostly detailed; minor omissions.	Several unclear or missing details.	Very limited detailing.	Insufficient or nearly zero detail.
Ability to Present the Process	**10%**	Clear, logical, well-organized documentation; strong progression of thought.	Mostly clear with small gaps.	Minimal or partially unclear process.	Poorly communicated process.	No meaningful documentation.
Speed	**10%**	Finished **on or before** the allotted time.	Finished **1 minute** past the allotted time.	Finished **2 minutes** past the allotted time.	Finished **3 minutes** past the allotted time.	Finished **4-5 minutes** past the allotted time.

CINEMUNTI

KEY STAGE	Key Stage 3 (Grades 7 to 10) and Key Stage 4 (Grades 11 to 12)
NO. OF PARTICIPANT/S	**Six (6) learner-participants:** ● Three (3) learner-participants for media arts and/or theater from Key Stages 3 to 4; ● One (1) learner-participant for creative writing from Key Stages 3 to 4; and ● Two (2) learner-participants for SPFL Chinese (Mandarin) from Key Stage 3. **Three (3) teacher-coaches:** ● One (1) teacher-coach for media/theater arts; ● One (1) teacher-coach for creative writing; and ● One (1) teacher-coach for SPFL Chinese (Mandarin).
TIME ALLOTMENT	**Film Making** Day 1: 8:00 a.m. -12:00 p.m. Team Orientation, Pre-production Planning, and Scriptwriting (240 minutes) **Video Shoot, Editing, Synopsis Writing and Movie Poster Making** Day 2: 8:00 a.m. -12:00 p.m. Team Video Shoot (240 minutes) 2:00 a.m. - 6:00 p.m. Media/Theater Arts - Video Editing and Rendering (240 minutes) **Film Showing and Judging of Entries** Day 3: 8:00 a.m. - 1:00 p.m. Film Showing and Awarding of Special Citations (300 minutes)
PERFORMANCE STANDARD	**SPA Theater 7** ● The learner performs creative pieces using body movements and vocal improvisations in the integrated arts process that exhibit understanding of the different elements of artistic expressions and principles of organization. ● The learner performs tasks and activities in the pre-production phase based on the criteria set. **MAPEH Grade 7** ● The learner produces creative works about contemporary and emerging popular music and arts of the Philippines and selected Southeast Asian countries using relevant concepts, processes, techniques, and/or practices **MAPEH Grade 8**

- The learner integrates relevant concepts, techniques, processes, and/or practices of emerging and contemporary Asian popular music and arts in the production of one's creative work.

MAPEH Grade 9
- The learner produces creative works about emerging popular music and arts of the world and their cultural influences using available technology-based mediums or indigenized materials in relation to Filipino culture and identity.

MAPEH Grade 10
- The learner utilizes digital/available technologies in a collaborative creative work.

SPA MEDIA ARTS G10-Q4
- The teacher produces a short film that integrates the various techniques and principles of filmmaking

SHS CREATIVE INDUSTRIES 1
- The learners execute techniques and skills, as well as the proper use of materials, tools, equipment, and facilities in mounting creative works. In reference to the mapped creative industries in their specific communities as defined by relevant law as within the local and global contexts.

SHS CREATIVE INDUSTRIES 2
- The learner executes techniques, skills and proper use of materials, tools, equipment, and facilities in mounting creative works in reference to the mapped creative industries in their specific communities as defined by relevant laws within local and global contexts.

SPFL CHINESE (MANDARIN)
- The learner communicates correctly and creatively, in oral and written form, various words, phrases, and expressions from visual and textual materials.

21ST CENTURY SKILL/S	1. critical thinking; 2. creativity; 3. collaboration; 4. communication; 5. character education (discipline); 6. citizenship; and 7. cultural literacy
CREATIVE INDUSTRIES DOMAIN	Performing Arts, Creative Services, and Audiovisual Media

CAREER PATHWAYS	Director, Actors, Video Editor, Scriptwriter, Cinematographer, Translator/Language Interpreter, etc.	
DESCRIPTION	**CineMunti** combines "Cine," short for cinema, with "Munti," representing short film, perfectly encapsulating the competition's essence of creating concise cinematic works while demonstrating multilingual proficiency. This is an NFOT contest where learner-participants showcase their skills in filmmaking—including acting, directing, and scriptwriting—integrated with foreign language mastery. In this event, teams collaborate to produce and present an original short film in foreign language, particularly in Chinese (Mandarin).	
TECHNICAL SPECIFICATIONS		
A. MATERIALS, TOOLS, AND EQUIPMENT	**To be provided by the learner-participants:** **Film Making Component:** ● laptop/s or computers with video editing software ● digital cameras or video cameras with computer cable for file transfer ● Cellphones ● camera tripod ● extension cord/s ● other tools and equipment for video editing **SPFL component:** ● Laptop with installed Microsoft Office ● Camera data transfer connector	**To be provided by the Technical Committee:** ● Copy of the script ● NFOT shirt for learner-participant ● 1 ream A4 size bond paper ● 10 pcs long folders ● Pencils ● Black Ballpens ● One (1) HD video camera ● Memory card for video camera ● One (1) unit TV Monitor ● Cable connectors for camera to TV monitor for holding area ● Portable sound system ● wireless Microphones ● 1 USB flash drive (128GB) ● 2 Cling wrap rolls/ stretch films (30cm x 400-500m; 20 microns)
B. VENUE	**Day 1:** Airconditioned Hall for Team Orientation, Pre-production Planning, and Scriptwriting **Day 2:** 　(a) Film location in a safe public space such as tourist attraction, city square, market, festival, or any other crowded scenic location for video shoot.	

	(b) Fully air-conditioned computer laboratory with desktop computers that can accommodate 70 participants for the video editing and rendering. **Day 3:** Fully air-conditioned hall with LED wall that can accommodate 300 participants Film Showing and Presentation. Same venue to be used for Awarding of Special Citations.
CRITERIA FOR JUDGING	<table><tr><th>Criteria</th><th>Percentage</th></tr><tr><td>**Story and Content** (Relevance to the theme; engaging narrative; clear message)</td><td>**20%**</td></tr><tr><td>**Cinematography and Editing** (Controlled camera work; clear sound quality; composition and framing; originality and creativity; flawless editing; readability of text; focus of shots)</td><td>**20%**</td></tr><tr><td>**Screenplay** (Visual and auditory clarity; effective dialogue; coherent structure)</td><td>10%</td></tr><tr><td>**Acting Skills** (Clear portrayal of character; believable performance; emotional authenticity)</td><td>10%</td></tr><tr><td>**Directing Technique** (Clear vision throughout the film; cohesive storytelling; effective integration of elements)</td><td>10%</td></tr><tr><td>**Foreign Language Composition** (grammar accuracy, vocabulary range, script quality, and translation accuracy)</td><td>10%</td></tr><tr><td>**Foreign Language Oral Proficiency** (pronunciation accuracy, fluency, Q&A responses, and language delivery in the film)</td><td>15%</td></tr><tr><td>**Foreign Cultural Attire** (cultural appropriateness and authenticity of traditional costume)</td><td>5%</td></tr><tr><td>**Total**</td><td>**100%**</td></tr></table>
RUBRICS	*See attached rubrics.*

Overall Rubrics for CineMunti BEST PICTURE

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Story and Content (Relevance to the theme; engaging narrative; clear message) (20 pts)	20 pts: Highly relevant theme; compelling narrative with powerful message; exceptional audience engagement	16 pts: Relevant theme; strong narrative with clear message; engaging presentation	12 pts: Adequately relevant; acceptable narrative; message present and comprehensible	8 pts: Weak relevance; unclear narrative; vague or confusing message	4 pts: Not relevant; no coherent narrative; no discernible message
Cinematography and Editing (Controlled camera work; clear sound quality; composition and framing; originality and creativity; flawless editing; readability of text; focus of shots) (20 pts)	20 pts: Masterful camera control; crystal clear sound; perfect composition; highly original; flawless editing; sharp focus throughout	16 pts: Controlled camera work; clear sound quality; strong composition; creative approach; effective editing; good focus	12 pts: Adequate camera work; acceptable sound; basic composition; decent editing; mostly in focus	8 pts: Poor camera control; unclear sound; weak composition; rough editing; frequent focus issues	4 pts: No camera control; inaudible sound; no composition; terrible editing; consistently out of focus
Screenplay (Visual and auditory clarity; effective dialogue; coherent structure) (10 pts)	10 pts: Exceptional clarity in storytelling; brilliant dialogue; perfect narrative structure; seamless flow of scenes	8 pts: Strong clarity; effective and natural dialogue; coherent structure; good narrative flow	6 pts: Adequate clarity; functional dialogue; basic structure with acceptable progression	4 pts: Weak clarity; poor or unnatural dialogue; unclear structure; disjointed flow	2 pts: No clarity; terrible dialogue; no discernible structure; chaotic flow
Acting Skills (Clear portrayal of character; believable performance; emotional authenticity) (10 pts)	10 pts: Exceptional character portrayal; completely believable performances; deeply authentic emotions; captivating screen presence	8 pts: Clear character portrayal; believable performances; genuine emotions; strong presence	6 pts: Adequate portrayal; mostly believable; acceptable emotional range; decent presence	4 pts: Weak character portrayal; unconvincing performances; forced or artificial emotions	2 pts: No character development; completely unbelievable; no emotional authenticity

Directing Technique (Clear vision throughout the film; cohesive storytelling; effective integration of elements) (10 pts)	10 pts: Masterful artistic vision; exceptional cohesion across all elements; seamless integration of story, visuals, and performance; unified film	8 pts: Clear artistic vision; cohesive storytelling; effective integration of film elements	6 pts: Adequate vision; acceptable cohesion among elements; basic integration	4 pts: Unclear vision; weak cohesion; poor integration of film components	2 pts: No artistic vision; completely disjointed; no integration of elements
Foreign Language Composition (grammar accuracy, vocabulary range, script quality, and translation accuracy) (10 pts)	10 pts: Impeccable grammar; sophisticated vocabulary; exceptionally well-crafted script; flawless translation with cultural nuances	8 pts: Consistent grammar with minimal errors; diverse vocabulary; well-developed script; accurate translation preserving meaning	6 pts: Generally correct grammar; sufficient vocabulary; adequate script; acceptable translation conveying basic meaning	4 pts: Frequent grammatical errors; limited vocabulary; weak script; poor translation with meaning loss	2 pts: Pervasive grammatical errors; inadequate vocabulary; incoherent script; severely flawed translation
Foreign Language Oral Proficiency (pronunciation accuracy, fluency, Q&A responses, and language delivery in the film) (15 pts)	15 pts: Near-native pronunciation; exceptional fluency with natural rhythm; insightful Q&A responses; seamless film delivery with authentic expression	12 pts: Clear pronunciation; proficient fluency with good pacing; competent Q&A responses; effective film delivery with appropriate emotion	9 pts: Understandable pronunciation; moderate fluency with occasional hesitation; acceptable Q&A responses; adequate film delivery though somewhat stilted	6 pts: Pronunciation issues affecting clarity; limited fluency with frequent pauses; weak Q&A responses; labored film delivery	3 pts: Unintelligible pronunciation; minimal fluency; inadequate Q&A responses; poor film delivery
Cultural Attire (cultural appropriateness and authenticity of traditional costume) (5 pts)	5 pts: Exemplary authentic costume worn with profound cultural respect; all elements culturally significant	4 pts: Proper authentic costume worn correctly with clear cultural understanding	3 pts: Acceptable costume with basic authenticity; essential cultural elements present	2 pts: Incomplete or partially incorrect costume; limited cultural appropriateness	1 pt: Inappropriate or absent costume; no cultural understanding

Rubrics for CineMunti BEST SCREENPLAY

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Originality & Creativity (20 pts)	20 pts: Exceptionally unique; innovative; groundbreaking; avoids all clichés	16 pts: Fresh perspective; creative approach; mostly original; engaging	12 pts: Some original elements; minor twists; borrows from common stories	8 pts: Minimal innovation; heavy clichés; familiar story	4 pts: Derivative; entirely predictable; no original elements
Story Structure & Plot Development (20 pts)	20 pts: Masterful structure; seamless flow; perfect pacing; powerful climax	16 pts: Well-organized; clear progression; good pacing; strong logic	12 pts: Adequate structure; mostly logical; some gaps; satisfactory pacing	8 pts: Weak structure; unclear progression; plot inconsistencies	4 pts: No clear structure; confusing; major plot holes
Characteri-zation (20 pts)	20 pts: Richly layered; complex motivations; authentic dialogue; transformative arcs	16 pts: Well-developed; clear motivations; natural dialogue; meaningful growth	12 pts: Some depth; adequate motivations; functional dialogue; basic arcs	8 pts: Limited depth; weak motivations; forced dialogue	4 pts: One-dimensional; no motivation; unrealistic dialogue
Theme & Relevance (20 pts)	20 pts: Profound theme; deeply relevant; thought-provoking; lasting impact	16 pts: Strong theme; significant relevance; resonates culturally; impactful	12 pts: Recognizable theme; moderate relevance; acceptable connection	8 pts: Vague theme; minimal relevance; weak connection	4 pts: No clear theme; lacks purpose; disconnected
Technical Writing Quality (20 pts)	20 pts: Flawless grammar; perfect format; crystal clear; publication-ready	16 pts: Good grammar; proper format; clear; professional; minor errors	12 pts: Some errors; mostly correct format; adequate clarity	8 pts: Frequent errors; inconsistent format; lacks conventions	4 pts: Numerous errors; improper format; unclear

Rubrics for CineMunti BEST STORY

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Originality & Creativity (20 pts)	20 pts: Highly original & compelling; groundbreaking; innovative storytelling	16 pts: Creative; fresh perspective; mostly avoids clichés	12 pts: Some originality; minor creative elements present	8 pts: Limited creativity; relies on familiar patterns	4 pts: Very weak; derivative; predictable
Plot & Structure (20 pts)	20 pts: Excellent & engaging; masterful structure; seamless flow	16 pts: Well-built; clear progression; strong narrative arc	12 pts: Adequate; logical flow; satisfactory pacing	8 pts: Weak structure; unclear progression; gaps	4 pts: Confusing; no clear structure; disjointed
Character Development (20 pts)	20 pts: Excellent depth; complex motivations; authentic dialogue	16 pts: Strong; well-developed; clear motivations; natural dialogue	12 pts: Adequate; some depth; functional dialogue	8 pts: Weak; limited depth; forced dialogue	4 pts: Flat; one-dimensional; unrealistic
Theme & Relevance (20 pts)	20 pts: Very powerful & relevant; profound impact; deeply resonant	16 pts: Strong; significant relevance; clear meaningful message	12 pts: Moderate; recognizable theme; acceptable relevance	8 pts: Minimal; vague theme; weak connection	4 pts: None; no clear theme; lacks purpose
Emotional Impact / Engagement (20 pts)	20 pts: Very compelling; deeply moving; unforgettable	16 pts: Strong; emotionally engaging; memorable moments	12 pts: Moderate; some emotional connection; holds attention	8 pts: Slight; minimal engagement; forgettable	4 pts: No impact; fails to engage audience

Rubrics for CineMunti BEST ACTOR/ACTRESS

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Voice & Diction (20 pts)	20 pts: Excellent; crystal clear; powerful projection; highly expressive delivery	16 pts: Strong; clear articulation; good volume; expressive tone	12 pts: Adequate; understandable; acceptable volume; some expression	8 pts: Weak; unclear at times; low volume; limited expression	4 pts: Poor; mumbled; inaudible; monotone
Body Language & Movement (20 pts)	20 pts: Highly expressive; natural movements; powerful physical presence; purposeful gestures	16 pts: Good; mostly natural; effective gestures; strong posture	12 pts: Inconsistent; some natural moments; basic gestures; acceptable posture	8 pts: Unnatural; stiff movements; awkward gestures; poor posture	4 pts: Very weak; robotic; distracting movements; no control
Emotional Authenticity (20 pts)	20 pts: Completely authentic; deeply emotional; fully embodies character; moving performance	16 pts: Strong authenticity; genuine emotions; convincing portrayal; good connection	12 pts: Adequate; shows some emotion; believable at times; basic connection	8 pts: Weak emotions; forced expressions; superficial portrayal	4 pts: No emotional depth; flat; unconvincing
Engagement & Presence (20 pts)	20 pts: Commanding; captivating presence; sustained focus; dynamic energy throughout	16 pts: Strong; noticeable presence; maintains focus; good energy levels	12 pts: Inconsistent; moderate presence; occasional lapses in focus; uneven energy	8 pts: Weak; minimal presence; distracted; low energy	4 pts: Distracted; no presence; unfocused; disengaged

Teamwork & Responsiveness (20 pts)	20 pts: Seamless & excellent; perfect timing; natural interaction; highly aware of partners	16 pts: Good; responsive to cues; effective interaction; aware of others	12 pts: Fair; adequate timing; basic interaction; some awareness	8 pts: Weak; slow responses; poor interaction; limited awareness	4 pts: Misses cues; no interaction; unaware of scene partners

Rubrics for CineMunti BEST CINEMATOGRAPHY

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Shot Composition & Framing (20 pts)	20 pts: Outstanding; masterful composition; innovative framing; visually stunning	16 pts: Strong; well-balanced shots; creative angles; visually appealing	12 pts: Adequate; basic composition; acceptable framing; functional	8 pts: Unclear; poor framing; unbalanced shots; distracting	4 pts: Weak; no composition sense; chaotic framing
Lighting (20 pts)	20 pts: Excellent; perfect lighting; creates powerful atmosphere; professional quality	16 pts: Good; effective lighting; enhances mood; clear visibility	12 pts: Adequate; basic lighting; acceptable visibility; some mood	8 pts: Weak; poor lighting; unclear scenes; flat appearance	4 pts: Poor; inadequate lighting; dark or overexposed; unprofessional
Camera Movement & Stability (20 pts)	20 pts: Exceptional; fluid movements; purposeful techniques; perfectly stable	16 pts: Strong; smooth camera work; intentional movements; stable shots	12 pts: Moderate; mostly stable; some purpose to movements; acceptable	8 pts: Limited; shaky footage; unclear purpose; distracting movement	4 pts: Very low; extremely shaky; no control; unwatchable
Visual Storytelling (20 pts)	20 pts: Powerful; images tell the story beautifully; deeply emotional; seamless narrative	16 pts: Strong; visuals enhance story; conveys emotions effectively; clear narrative support	12 pts: Adequate; visuals support story; some emotional impact; basic storytelling	8 pts: Weak; visuals don't support story; minimal emotional connection; unclear	4 pts: None; visuals unrelated to story; no emotional impact; confusing
Color & Visual Style (20 pts)	20 pts: Excellent; stunning color palette; distinctive style; professional grading	16 pts: Good; effective color use; consistent aesthetic; enhances scenes	12 pts: Adequate; acceptable colors; some consistency; functional	8 pts: Weak; inconsistent colors; no clear style; distracting	4 pts: Poor; terrible color choices; no aesthetic; amateur

Rubrics for CineMunti BEST DIRECTOR

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Vision & Storytelling	20 pts: Exceptional; clear unique vision; masterful storytelling; highly original tone	16 pts: Strong; distinctive vision; effective storytelling; clear tone	12 pts: Adequate; basic vision present; narrative is clear; acceptable tone	8 pts: Weak; unclear vision; confusing narrative; inconsistent tone	4 pts: Poor; no clear vision; incomprehensible story; no coherent tone
Performance Direction	20 pts: Excellent; actors deliver outstanding performances; completely believable; expertly guided	16 pts: Strong; actors perform well; convincing; effective direction	12 pts: Adequate; actors are competent; mostly believable; basic direction	8 pts: Weak; actors struggle; unconvincing performances; poor guidance	4 pts: Poor; actors appear lost; unbelievable; no effective direction
Visual Composition	20 pts: Excellent; stunning visuals; masterful framing; perfect lighting; distinctive aesthetic	16 pts: Good; strong visuals; effective framing; good lighting; clear aesthetic	12 pts: Adequate; acceptable visuals; basic framing; functional lighting	8 pts: Weak; poor visual choices; awkward framing; inadequate lighting	4 pts: Poor; no visual sense; chaotic framing; terrible lighting
Pacing & Rhythm	20 pts: Masterful; perfect pacing; excellent timing; completely engaging throughout	16 pts: Strong; well-paced; good timing; maintains engagement	12 pts: Acceptable; adequate pacing; decent timing; moderately engaging	8 pts: Uneven; inconsistent pacing; timing issues; loses engagement	4 pts: Very slow/fast; terrible pacing; poor timing; disengaging
Integration of Elements	20 pts: Excellent; seamless integration; all elements work perfectly together; unified vision	16 pts: Good; effective integration; elements complement each other well; cohesive	12 pts: Fair; basic integration; elements work together adequately; some cohesion	8 pts: Weak; poor integration; elements clash or disconnect; little cohesion	4 pts: Poor; no integration; elements completely disconnected; chaotic

Rubrics for CineMunti BEST FOREIGN LANGUAGE SHOWCASE

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Foreign Language Composition (35 pts)	**35 pts:** Impeccable grammar; sophisticated vocabulary; exceptionally well-crafted script; flawless Pinyin maintaining cultural nuances	**28 pts:** Consistent grammar with minimal errors; diverse vocabulary; well-developed script; accurate Pinyin preserving meaning and context	**21 pts:** Generally correct grammar; sufficient vocabulary; adequate script with comprehensible storyline; acceptable Pinyin conveying basic meaning	**14 pts:** Frequent grammatical errors; limited vocabulary; weak script development; poor Pinyin with meaning loss	**7 pts:** Pervasive grammatical errors; inadequate vocabulary; incoherent script; severely flawed Pinyin
Foreign Language Oral Proficiency (50 pts)	**50 pts:** Near-native pronunciation; exceptional fluency with natural rhythm; insightful Q&A responses; seamless film delivery with authentic expression	**40 pts:** Clear pronunciation; proficient fluency with good pacing; competent Q&A responses; effective film delivery with appropriate emotion	**30 pts:** Understandable pronunciation; moderate fluency with occasional hesitation; acceptable Q&A responses; adequate though somewhat stilted film delivery	**20 pts:** Pronunciation issues affecting clarity; limited fluency with frequent pauses; weak Q&A responses; labored film delivery	**10 pts:** Unintelligible pronunciation; minimal fluency; inadequate Q&A responses; poor film delivery difficult to understand
Foreign Cultural Attire (15 pts)	**15 pts:** Exemplary authentic costume; worn with profound cultural respect; all elements culturally significant; exceptional attention to detail	**12 pts:** Proper authentic costume; worn correctly with cultural understanding; appropriate elements well-represented	**9 pts:** Acceptable costume with basic authenticity; worn appropriately; essential cultural elements present	**6 pts:** Incomplete or partially incorrect costume; limited cultural appropriateness; minimal understanding	**3 pts:** Inappropriate or absent costume; no cultural appropriateness; demonstrates no cultural understanding

DESKMATES

KEY STAGE	Key Stages 3 and 4 (Grades 9 to 11)
NO. OF PARTICIPANT/S	Two (2) learner-participants One (1) teacher-coach
TIME ALLOTMENT	360 mins (exclusive of 30 minutes lunch break and interview)
PERFORMANCE STANDARD	The learner shall be able to apply quality standards on raw or finished furniture products, components, and finishing materials based on job requirements. (Lesson 8: Applying Quality Standards or AQS).
21ST CENTURY SKILL/S	Information, Media, and Technology Skills Learning and Innovation Skills Life and Career Skills Communication Skills
CREATIVE INDUSTRIES DOMAIN	Design and Craft Area
DESCRIPTION	**DeskMates** is an NFOT contest that evaluates learner-participants' skills in measurement, calculation, and technical drawing through the design and construction of an office table with storage. Learner-participants must strictly follow the prescribed dimensions: 29.5 inches (H), 48 inches (L), and 24 inches (W).] The contest emphasizes accuracy, workmanship, and compliance with specifications, assessing learners' ability to apply technical knowledge and practical construction skills aligned with TVET standards.
TECHNICAL SPECIFICATIONS		

A. MATERIALS, TOOLS, AND EQUIPMENT	To be provided by the learner-participants:	To be provided by the Technical Committee:

	Tools and Equipment:
	● Power tools
	  - Circular Saw
	  - Sander
	  - Driller
	  - Router
	  - Jig power saw
	● Personal Protective Equipment (PPE)
		● 2 pcs -3/4x 4x8 Marine Plywood
		● 5 pcs – 2 inches lattice 8 feet moldings
		● 4 pcs -# 120 sandpaper
		● 4 pcs - #180 sandpaper
		● 4 pcs - #100 sandpaper
		● 1 Liter of Pioneer wood glue
		● ½ kilo - 2 ¼ inches finishing nail
		● ½ kilo - 1 inch finishing nail
		● 1 pair - concealed hinge
		● Hand Tools

		– Hammer – Cross Cut Saw – Hand Planer – Jack Plane – Try Square – Push Rule – Chack line – Nail set – Pencil • Working Table • Extension Cord
B. VENUE	Well-ventilated room with electrical outlet, medical kit, and fire extinguisher and 1 adjacent room as holding area for teacher-coaches	
CRITERIA FOR JUDGING	<table><tr><td>**Criteria**</td><td>**Percentage**</td></tr><tr><td>Workmanship</td><td>60%</td></tr><tr><td>Creativity</td><td>20%</td></tr><tr><td>Accuracy</td><td>20%</td></tr><tr><td>Quality of Product</td><td>20%</td></tr><tr><td>Proper Use of Materials, Tools and Equipment</td><td>20%</td></tr><tr><td>Safety work habits & housekeeping</td><td>10%</td></tr><tr><td>Speed 5%</td><td>5%</td></tr><tr><td>Ability to Present the Process</td><td>5%</td></tr><tr><td>**Total**</td><td>**100%**</td></tr></table>	
RUBRICS	*See attached rubrics.*	

Rubrics for DeskMates

Criteria	Excellent (5)	Highly Proficient (4)	Proficient (3)	Developing (2)	Beginning (1)
Workmanship – (60%)					
Creativity (20%)	Unique and imaginative furniture design with innovative features	Some creative elements, but lacks uniqueness	Basic design with minimal creativity	Little creativity, lacks originality	Absence of Creativity and originality
Accuracy (20%)	Well-proportioned and precise, follows furniture design standards	Mostly accurate with minor proportion issues	Mostly accurate with major proportion issues	Noticeable inaccuracies in proportions	Major proportion errors, lacks balance
Quality of Product (20%)	Finish is smooth and consistent no imperfection (no drips, blotches or missed spots)	Finish is smooth and consistent little imperfection (little drips, blotches or missed spots)	Finish is smooth to the touch, but some minor, imperfections, drips, or inconsistencies in stain may be visible	Finish is partially smooth to the touch, but some minor, imperfections, drips, or inconsistencies in stain may be visible	Finish appears blotchy or incomplete; multiple drip marks and imperfection are everywhere
Proper Use of Materials, Tools and Equipment (20%)	Select and uses all tools and equipment correctly and confidently without assistance. Operate tools according to manufacturer instructions.	Uses tools and equipment correctly and confidently most of the time	Uses tools and equipment correctly but sometimes needs clarification or guidance	Uses tools and equipment incorrectly or less confidence most of the time	Unable to use tools or equipment properly

Safety Work Habit & House Keeping (10%)	Always wear PPE excellently follow safety rules for tool and machine use and maintain a clean and organized workplace at all times	Consistently wear PPE, follow safety rules for tool and machine use and maintain a clean and organized workplace at all times	Wear some PPE, follow safety rules for tool and machine use and maintain a clean and organized workplace sometimes	Wear PPE intermittently, inconsistently follow safety rules for tools and machines use and not so clean and organized workplace	Consistently neglect wearing of PPE, not following safety rules for tools and machines use and messy and disorganized workplace
Speed (5%)	Routinely uses time well throughout the contest; completes output ahead of time or on time with a high degree of efficiency	Uses time fairly well; completes output on time with minor time management issues	Procrastinates somewhat but gets the job done on time; pace is productive	Unable to adequately meet timeline; requires excessive time to complete tasks	Fails to finish on time or shows no interest in completing the project within the given timeframe
Ability to present the process (5%)	Answers are accurate, well structured, delivered confidently and with comprehensive explanation	Answers are accurate, well-structured and delivered confidently but one area may lack thoroughness	Answer is mostly accurate, well-structured and delivered confidently but one or more area may lack thoroughness	Answers are incomplete, missing significant parts of the question's requirement	Answers are largely incomplete or absent

DOKYUWENTO

YUGTONG KINABIBILANGAN	Ikatlong Yugto (Baitang 10)
BILANG NG MGA KALAHOK	Tatlong (3) Mag-aaral mula sa Yugto 3 (Baitang 10) at Isang (1) Tagapagsanay
LAANG ORAS	6 na oras: (2) oras sa pagsusuri ng mga teksto, pananaliksik at pagbuo ng iskrip at apat (4) na oras sa pagbuo ng video at iba pang teknikal na kailanganin
PAMANTAYAN SA PAGGANAP	Nakabubuo ang mga mag-aaral ng sariling multimodal na presentasyon **(DokyuWento)** na nagpapakita ng kasanayang komunikatibo, malikhaing pagsasalaysay, mapanuring pag-unawa, at etikal na pananagutan sa pagpapahayag ng makatotohanan, angkop, at napapanahong impormasyon tungkol sa isang paksa para sa tiyak na layunin at target na babasa na kapaki-pakinabang sa pagganap bilang makabansa at global na mamamayan.
IKA-21 SIGLONG KASANAYAN	Komunikasyon, Pagkamalikhain, Kritikal/Mapanuring Pag-iisip, at Kasanayan sa ICT / Digital Skills
DOMEYN SA CREATIVE INDUSTRIES	Performing, Audio-Visual and Digital Domain
TUNGUHING KARERA	Multimedia at Creative Production Journalism, Communication, at Media Community Development, at Social Work Public Relations
DESKRIPSIYON	Nilalayon ng **DokyuWento** na magamit ang Wikang Filipino sa pagpapahayag ng mga danas ng mga Pilipino sa pamamagitan ng pagbuo ng malikhaing dokumentaryo habang nililinang ang kasanayan sa pananaliksik, pagsasalaysay, at mapanuring pag-iisip at pinahahalagahan ang wika, kultura, at mga usaping panlipunan. Binubuo ng timpalak na ito ang natamong mga kasanayan sa pagkatuto ng Filipino mula sa unang yugto hanggang sa ikatlong yugto. Bubuo ng limang (5) minutong dokyumentaryo ang mga kalahok tungkol sa isang tiyak at napapanahong paksa.
TEKNIKAL NA ESPESIPIKASYON	
A. MGA MATERYAL, KAGAMITAN, KASANGKAPAN AT IBA PANG KAUGNAY	**Dadalhin ng mga kalahok:** mobile phone, tripod/gimbal, wireless lapel, power bank at cord na akma sa laptop para sa paglipat ng file. Technical Specification ng Mobile Phone (*minimum*) ● 8 GB RAM ● 128 storage ● 8-12 core processor ● 1080p-4k *camera resolution capable to install video editing applications like Capcut (free) and Adobe Premier Rush Adobe license from DepEd*

	Galing sa Tagapamahala: ● Kaugnay na mga suplay at materyal para sa pagtatanghal ● Kaugnay na artikulo, batas, balita, mga saliksik at iba pang teksto ● orasan at flaglets ● Mga opisyal na papel sa pagtatala ng marka ● Wireless na mikropono na may stand ● Sound system ● mga sertipiko ● mga lapis ● mga ballpen mga folder ● mga larawan o kagamitang nakatuon sa tema at layunin ● bond paper ● holding area, silid ng paghahanda at silid paligsahan ● laptop
B. LUGAR NA PAGGAGANAPAN	1. Silid kung saan bubuoin ang *storyboard* at/ o konsepto ng DokyuWento. Mahalagang komportable ang mga mag-aaral na makapag-isip at hindi siksikan ang silid. 2. *Gymnasium* o isang maluwang na lugar kung saan nila gagawin ang DokyuWento. 3. *Auditorium* o *Function Hall,* lugar kung saan panonoorin ang DokyuWento

C. MGA PAMANTAYAN SA PAGTATANGHAL	Mga Pamantayan	Bahagdan
	Nilalaman ● Angkop ang natukoy na paksa mula sa mga ibinigay na teksto at may malinaw na batayan; ● Holistiko at maayos ang pagkakabuo ng DokyuWento ● May *Hook* na maaaring nagpapakita ng tanong, estadistika, o nakakagulat na impormasyon ● Malinaw ang ugnayan ng mga konsepto at kaisipan ● Angkop at tumpak ang mga salitang ginamit.	40%
	Kalidad/ Presentasyon ● Mabisa at malikhain ang paggamit ng wika; ● Natatangi ang teknik na ginamit; ● Angkop ang daloy ng ideya; at ● Gumamit ng *visual effects* hal. video transition/animation	30%
	Hikayat/ Dating sa madla ● Nakapanghihikayat at kapana-panabik ang bawat daloy ● Naipakikita ang empatiya at responsableng pananaw	20%
	Nakasunod sa Takdang Oras ● Naipasa sa takdang oras ● Nakasunod sa limang (5) minutong DokyuWento	10%
	Kabuoan	**100%**

53

RUBRIC	Tingnan ang kalakip na rubric sa ibaba.

Rubrics para sa DokyuWento

Kategorya	4 - Napakahusay	3 - Mahusay	2 - Katamtamang Husay	1 - Kailangan pang Paghusayin
Nilalaman	Angkop na paksa mula sa teksto na may malinaw at mahusay na batayan; holistiko at maayos na pagkakabuo; may epektibong hook (hal. tanong/estadistika); lubos na malinaw ang ugnayan ng konsepto at tumpak ang lahat ng salita.	Angkop na paksa na may batayan; holistiko at maayos ang pagkakabuo; may hook; malinaw ang ugnayan ng konsepto at karamihan tumpak ang salita.	Bahagyang angkop sa paksa na may batayan; may hook ngunit mahina; may ilang hindi malinaw na ugnayan o hindi tumpak na salita.	Hindi angkop ang detalye sa paksang napili o walang batayan; hindi holistiko; walang hook; hindi malinaw ang ugnayan o maraming hindi tumpak na salita.
Kalidad/ Presentasyon	Lubos na mabisa at malikhain ang wika; natatangi at orihinal na teknik; perpektong daloy ng ideya; may epektibong visual effects (hal. video transition/animation).	Mabisa at malikhain ang wika; may natatanging teknik; maayos ang daloy; gumamit ng visual effects ngunit hindi lubos na epektibo sa madla.	Bahagyang mabisa ang wika; karaniwang teknik; hindi laging angkop ang daloy; may visual effects ngunit hindi epektibo.	Hindi mabisa ang wika; walang natatanging teknik; hindi maayos ang daloy; walang visual effects.
Hikayat/ Dating sa Madla	Lubos na nakapanghihikayat at kapana-panabik ang bawat daloy; malinaw na naipakita ang empatiya at responsableng pananaw na nakakaengganyo sa madla.	Nakapanghihikayat at kapana-panabik; naipakita ang empatiya at responsableng pananaw ngunit hindi laging malakas.	Bahagyang nakapanghihikayat; may empatiya ngunit hindi kapana-panabik o responsableng pananaw.	Hindi nakapanghihikayat; walang empatiya o responsableng pananaw.

54

Nakasunod sa Takdang Oras	Naipasa sa eksaktong takdang oras (5 minuto); perpekto ang pagsunod sa limitasyon.	Naipasa sa takdang oras (halos 5 minuto); maayos ang pagsunod.	Bahagyang lampas o kulang sa takdang oras (hal. 4-6 minuto); hindi lubos na sumunod.	Hindi naipasa sa takdang oras (hal. masyadong maikli/mahaba); hindi sumunod.

Pormula:

Formula

$$Total\ Score = \left(\frac{A}{4} \times 40\right) + \left(\frac{B}{4} \times 30\right) + \left(\frac{C}{4} \times 20\right) + \left(\frac{D}{4} \times 10\right)$$

Example

$$Total\ Score = \left(\frac{3}{4} \times 40\right) + \left(\frac{4}{4} \times 30\right) + \left(\frac{3}{4} \times 20\right) + \left(\frac{2}{4} \times 10\right)$$

$$Total\ Score = 30 + 30 + 15 + 5 = 80$$

FLAVOR FAME
(Fish Processing and Advertisement using Korean Language)

KEY STAGE	Key Stages 3 (Grades 9 to 10) and Key Stage 4 (Grade 11) for TVE/TLE/TVL Key Stage 3 (Grades 7 to 10) for Special Program for Foreign Language (SPFL) Korean Non-Graded for Special Needs Education (SNEd) Transition Program
NO. OF PARTICIPANT/S	Three (3) learner-participants; Three (3) teacher-coaches ● One (1) learner-participant; One (1) teacher-coach TLE/TVE/TVL ● One (1) learner-participant; One (1) teacher-coach for SPFL Korean ● One (1) learner-participant; One (1) teacher-coach for SNEd Transition Program
TIME ALLOTMENT	**Food Preparation:** ● 240 minutes (Fish Processing) **Product Presentation:** ● 60 minutes (Script Writing) ● 30 minutes (Simple Product Poster Making) ● 2 minutes (Poster Presentation) ● 2 minutes (Question and Answer)

PERFORMANCE STANDARD	● The learners independently develop the skills in food processing and demonstrate the core competencies in food processing as well as language proficiency prescribed in the K to 12 Basic Education Curriculum.
	
	● The learner communicates correctly and creatively, in oral and written form, various words, phrases, and expressions from visual and textual materials.
	  ● The learner describes places and products through a simple advertisement (SPFL10SEV-IIc-4)
	  ● The learner describes pictures and other non-prose materials (SPFL9NAI-Ie-5)
	  ● The learner narrates experiences or incidents in one's life (9SPFLMSP-Ij-10)

21ST CENTURY SKILL/S	Communication in the workplace, use of appropriate technology, learning and innovative skills and abilities where learners think critically, reflectively, and creatively, and analyze and solve problems
CREATIVE INDUSTRIES DOMAIN	Traditional Cultural Expressions
DESCRIPTION	**Flavor Flame** is an NFOT contest that allows learner-participants to apply the principles of food preservation and foreign language and media expertise. This includes preparation and processing of Fish (*Bangus Spanish*

	Sardines) and its advertisement with the use of Korean language.	
TECHNICAL SPECIFICATIONS		
A. **MATERIALS, TOOLS, AND EQUIPMENT**	**To be provided by participants:** ● Personal Protective Equipment (PPE) ● Packaging Materials ● Pressure Cooker ● Mobile Phone ● Android-Smart Phone ● Laptop with installed Microsoft Office 2010 or 2013 ● Cellphone data connector	**To be provided by the Technical Committee:** ● Marketable ingredients ● Stove ● LPG ● Working table ● Cooking area ● Water outlet/supply ● Utility expenses ● Heat gun blower ● Frying Pan ● Hdmi cable ● Projector ● Laptop ● 1 external drive (2TB) ● 1 USB flash drive (16GB)
B. **VENUE**	Wi-Fi-ready and airconditioned/well-ventilated Laboratory Room/Holding Area for foreign language composition	

CRITERIA FOR JUDGING	Criteria for Food Preparation	Percentage
	Process and Product Development (Systematic steps, technique mastery, innovation)	20%
	Proper Use of Tools and Equipment (Safe, efficient handling, proper maintenance)	10%
	Palatability and Product Presentation (Taste, texture, visual appeal, creative plating)	10%
	Speed (Completion within time allotment, efficient workflow)	10%
	Safety/Sanitation and Hygiene (Clean work area, proper food handling, hygiene standards)	10%
	Ability to Present Ideas/Process (Clear explanation, technical knowledge, organization)	10%
	Foreign Language Composition (grammar accuracy, vocabulary range, script quality, and translation accuracy)	10%
	Foreign Language Oral Proficiency (pronunciation accuracy, fluency, Q&A responses, and language delivery in the film)	15%

57

	Foreign Cultural Attire (cultural appropriateness and authenticity of traditional costume)	5%
	TOTAL	**100%**
RUBRICS	*See attached rubrics.*	

Rubrics for Flavor Fame

Criteria / Max Points	Excellent	Highly Proficient	Proficient	Developing	Beginning
Process and Product Development (20 pts)	20 pts: Exceptional understanding; systematic steps; mastery of techniques; innovative approach	16 pts: Strong understanding; minor deviations; good technique application	12 pts: Adequate understanding; some confusion; timing issues	8 pts: Limited understanding; misses steps; poor technique	4 pts: Minimal understanding; fails steps; lacks sequencing
Proper Use of Tools & Equipment (10 pts)	10 pts: Expert knowledge; safe, efficient handling; proper maintenance	8 pts: Good knowledge; minor hesitation in handling	6 pts: Basic knowledge; occasional reminders needed	4 pts: Limited knowledge; frequent errors; safety concerns	2 pts: Minimal knowledge; unsafe handling
Palatability and Product Presentation (10 pts)	10 pts: Outstanding taste, texture, aroma; perfect balance; visually stunning; creative plating	8 pts: Very good flavor and texture; attractive presentation; good symmetry	6 pts: Acceptable taste; balanced enough; acceptable appearance; minor imperfections	4 pts: Below average taste; moisture issues; uneven shape	2 pts: Poor taste; unbalanced flavors; poor presentation; misshapen
Speed (10 pts)	10 pts: Finished on or before the allotted time	8 pts: Finished 1 minute past the allotted time	6 pts: Finished 2 minutes past the allotted time	4 pts: Finished 3 minutes past the allotted time	2 pts: Finished 4-5 minutes past OR task not fully completed
Safety/Sanitation & Hygiene (10 pts)	10 pts: Exemplary hygiene; clean work area; proper food handling	8 pts: Good hygiene; mostly clean area	6 pts: Acceptable hygiene; needs improvement	4 pts: Inconsistent hygiene; messy area	2 pts: Poor hygiene; unsafe practices
Ability to Present Ideas/Process (10 pts)	10 pts: Clear, confident explanation; excellent technical knowledge; well-organized	8 pts: Good explanation; organized presentation	6 pts: Communicates adequately; minor gaps in clarity or detail	4 pts: Presentation lacks clarity or depth	2 pts: Unable to explain ideas or process effectively

Foreign Language Composition (10 pts)	15 pts: Impeccable grammar and syntax; sophisticated vocabulary; coherent organization; creative poster with authentic cultural symbols and clear visual appeal	12 pts: Consistent grammar; diverse vocabulary; clear organization; effective poster with meaningful cultural imagery and good presentation	9 pts: Generally correct grammar; sufficient vocabulary; basic organization; simple poster with recognizable cultural motifs and acceptable clarity	6 pts: Recurring grammatical errors; restricted vocabulary; weak organization; minimal poster with superficial cultural references and poor quality	3 pts: Pervasive grammatical errors; inadequate vocabulary; lacks organization; poorly executed poster missing cultural authenticity
Foreign Language Oral Proficiency (15 pts)	10 pts: Near-native fluency; precise pronunciation and natural intonation; confident delivery with deep cultural understanding; insightful responses showing cultural competence	8 pts: Clear fluency; accurate pronunciation with good rhythm; assured presentation with solid cultural knowledge; competent responses showing cultural awareness	6 pts: Moderate fluency; understandable pronunciation; adequate presentation with basic cultural appreciation; acceptable responses with fundamental understanding	4 pts: Frequent hesitation; pronunciation issues affecting clarity; uncertain presentation with limited cultural connections; vague responses lacking depth	2 pts: Severely impaired delivery; unintelligible pronunciation; inadequate presentation ignoring cultural dimensions; unable to demonstrate cultural understanding
Foreign Cultural Attire (5 pts)	5 pts: Exemplary authentic costume worn with profound cultural respect; all elements culturally significant	4 pts: Proper authentic costume worn correctly with clear cultural understanding	3 pts: Acceptable costume with basic authenticity; essential cultural elements present	2 pts: Incomplete or partially incorrect costume; limited cultural appropriateness	1 pt: Inappropriate or absent costume; no cultural understanding

HARF TOUCH

KEY STAGE	Key Stage 1 (Grade 2)
NO. OF PARTICIPANT	One (1) Grade 2 learner-participant per region One (1) teacher-coach per region
TIME ALLOTMENT	One (1) minute
PERFORMANCE STANDARD	The learner demonstrates oral fluency on Arabic phonemes, phonetics, and alphabets by pronouncing the letters correctly with speed and accuracy through cognition and psychomotor.
21st Century Skills	● Literacy Skills ● Thinking Skills ● Global Awareness
CREATIVE INDUSTRIES DOMAIN	Traditional Cultural Expressions
DESCRIPTION	**Harf Touch** is an NFOT contest that allows blind-folded learner-participants to touch the surface of the illustration board with engraved Arabic letters. Learner-participants are expected to identify, recognize, and pronounce Arabic letters correctly with speed and accuracy within the allotted time. This activity enhances familiarization of the Arabic letter through cognition and psychomotor.
CRITERIA FOR JUDGING	There shall be one (1) point given for every Arabic letter that is correctly identified and pronounced by learner-participants.
TECHNICAL SPECIFICATIONS	

	To be provided by the learner-participants: None	To be provided by the Technical Committee:
A. MATERIALS, TOOLS, AND EQUIPMENT	None	● Engraved Arabic Alphabet in A-4 size, landscape illustration board (white colored on top and mounted in black colored illustration board) Font type: Traditional Arabic Font size: 720 except for letters kha (700) and ghayn (600). Note: prepare the letters in power point prior to printing to produce the precise measurement ● Goggles covered with black cloth ● Table and chair where Arabic letters will be placed ● Clipped microphone ● Stopwatch ● Bell/Buzzer ● Tally board and marker ● Tally sheets/pen/pencil ● Score sheets ● Video recorder
B. VENUE	Gymnasium with bleachers; 1 holding room	

LIKHAWITAN

KEY STAGE	Key Stage 3 (Grades 7 to 10)
	Key Stage 4 (Grades 11 to 12)
NO. OF PARTICIPANT/S	**Four (4) Learner-participants** ● Three (3) learner-participants for music composition and performance (Grades 7 to 12) ● One (1) learner-participant for SPFL Spanish (Grades 7 to 10) **Two (2) Teacher-coaches** 1 teacher-coach for performing arts 1 teacher-coach for Spanish translation
TIME ALLOTMENT	Music Composition: **Day 1:** 8:00 a.m. – 5:00 p.m. Songwriting – music and lyrics (English/Filipino/local language with Spanish), and digital notation encoding (540 minutes inclusive of lunch) **Day 2:** 8:00 a.m. -12:00 p.m. ● Technical Rehearsal for music performance (240 minutes) 1:00 p.m. - 5:00 p.m. Performance and Product Showcase (240 minutes) ● 2 minutes (SPFL Presentation) and 2 minutes (Question and Answer) ● 7 minutes music performance per music group, including entrance and exit
PERFORMANCE STANDARD	**MAPEH** **Grade 7** ● The learners create works based on relevant concepts, processes, techniques, and/or practices used in selected representative contemporary and emerging works of the Philippines and selected Southeast Asian countries in the production of their creative works. **Grade 8** ● The learners produce integrated creative works by using relevant emerging and contemporary concepts, techniques, processes, and/or practices in selected Asian representations of popular cultures. **Grade 9** ● The learners produce creative works about emerging popular Music and Arts of the world and their cultural influences using available technology-based

mediums or indigenized materials in relation to Filipino culture and identity.

Grade 10
- The learners produce creative works based on relevant literature, emerging concepts, techniques, processes, and practices in Philippine creative industries in their locality in relation to ones intended career.

SPA
Grade 7
- The learners produce creative musical works that contain rhythmic and melodic concepts that reflect their cultural background
- The learners produce creative musical works showcasing basic skills that reflect values of local/regional celebrations and festivals, incorporating music technologies

Grade 8
- The learners produce musical works reflecting musical concepts and skills from a community heritage, integrating music technologies

Grade 9
- The learners present musical works reflecting Western-inspired music with music technology in a planned, staged performance

Grade 10
- The learners produce creative musical works approaching music industry standards that show core Filipino values, socio-cultural, and practical relevance through effective use of available music technologies
- The learners produce collaborative, creative musical works approaching music industry standards relevant to the trends, challenges, and current issues in the creative music industry
- The learners review music skills approaching music industry standards in collaborative creative musical works that show core Filipino values, socio-cultural, and practical relevance through effective use of available music technologies in staging a music performance

63

	SPFL ● The learner communicates correctly and creatively, in oral and written form, various words, phrases, and expressions from visual and textual materials.
21ST CENTURY SKILL/S	1. critical thinking; 2. creativity; 3. collaboration; 4. communication; 5. character education (discipline); 6. citizenship; and 7. cultural literacy
CREATIVE INDUSTRIES DOMAIN	Audiovisual Media Performing Arts Creative Services
CAREER PATHWAYS	Music Industry: *Composer/Song Writer, Performer, Musical Director/Conductor, Sound Engineer, Music Producer, Music Journalist, Instrumentalist*
DESCRIPTION	**Likhawitan** is an NFOT contest that challenges learner-participants to demonstrate their artistry through on-the-spot songwriting and a cappella performance. The term "Likhawitan" is derived from the Filipino words "likha" (create), "awit" (song), and "awitan" (singing), embodying the essence of creative musical composition and performance. This contest integrates musical composition and digital notation with linguistic mastery, featuring bilingual lyrics in Spanish and a choice of Filipino, English, or a local language.

A. TECHNICAL SPECIFICATIONS

| **B. MATERIALS, TOOLS, AND EQUIPMENT** | To be provided by learner-participants:

For musical composition:
● Any musical instruments (aide for songwriting composition)
● Musical score with lyrics | **To be provided by the Technical Committee:**
● NFOT shirt for learner-participant
● 1 ream A4 size bond paper
● One (1) Printer with scanner
● One (1) computer unit per group, preferably in a computer laboratory
● MuseScore or other digital notation software
● 10 pcs long folders
● 20 pcs Pencils
● 15 pcs Black Ballpens |

64

		- sound system - amplifiers for music instruments 3 wireless microphones (preferably condenser mic) 3 mic stands - Projector - Laptop
B. VENUE	One (1) fully air-conditioned/well-ventilated room that can accommodate 100 pax for the event proper; One (1) well-ventilated room as a holding area for performers and coaches One (1) computer laboratory with installed digital music notation software on desktop computers	
C. CRITERIA FOR JUDGING	<table><tr><th>Criteria</th><th>Percentage</th></tr><tr><td>**Lyrics** (Theme, Narrative, Message, Depth)</td><td>20%</td></tr><tr><td>**Music** (Arrangement, Melody, Rhythm, Harmony)</td><td>10%</td></tr><tr><td>**Music Production** (Digital Notation, Score Clarity)</td><td>10%</td></tr><tr><td>**Foreign Language Composition** (grammar accuracy, vocabulary range, script quality, and translation accuracy)</td><td>10%</td></tr><tr><td>**Foreign Language Exposition** (pronunciation accuracy, fluency, Q&A responses, and language delivery of the song)</td><td>15%</td></tr><tr><td>**Foreign Cultural Attire** (cultural appropriateness and authenticity of traditional costume)</td><td>5%</td></tr><tr><td>**Vocal Quality** (Technique, Harmony, Tone, Pitch)</td><td>25%</td></tr><tr><td>**Showmanship** (Stage Presence, Interpretation, Impact)</td><td>5%</td></tr><tr><td>**Total**</td><td>**100%**</td></tr></table>	
Rubrics	*See attached rubrics.*	

Rubrics for Likhawitan BEST SONG COMPOSITION

Criteria / Max Points	Excellent	Highly Proficient	Proficient	Developing	Beginning
Lyrics (Theme, Narrative, Message, Depth) (20 pts)	20 pts: Lyrics are profound, perfectly aligned with the theme, and tell a compelling story.	16 pts: Strong connection to theme; clear narrative and meaningful message.	12 pts: Relevant to the theme; message is clear but narrative may be simple.	8 pts: Weak connection to theme; message is unclear or repetitive.	4 pts: Off-theme; lyrics lack depth, structure, or clear meaning.
Music (Arrangement, Melody, Rhythm, Harmony) (10 pts)	10 pts: Exceptional melody and arrangement; rhythm and harmony are flawless and creative.	8 pts: Well-structured melody and arrangement; very consistent rhythm.	6 pts: Pleasant melody; standard arrangement; minor rhythmic inconsistencies.	4 pts: Weak melodic structure; arrangement feels thin or disorganized.	2 pts: Lacks musicality; inconsistent rhythm; no clear harmonic structure.
Music Production (Digital Notation, Score Clarity) (10 pts)	10 pts: Professional-grade digital score; notation is perfect; excellent sound balance.	8 pts: Clear and accurate digital notation; technical execution is high quality.	6 pts: Readable score with minor notation errors; acceptable sound balance.	4 pts: Hard to read notation; several technical errors in the digital file.	2 pts: Incomplete or highly inaccurate notation; poor technical execution.
Foreign Language Composition (10 pts)	10 pts: Impeccable grammar and syntax; sophisticated vocabulary; exceptionally well-crafted song lyrics with poetic expressions; flawless translation maintaining cultural nuances	8 pts: Consistent grammar with minimal errors; diverse vocabulary; well-developed lyrics with creative expressions; accurate translation preserving meaning	6 pts: Generally correct grammar; sufficient vocabulary; adequate lyrics with clear meaning; acceptable translation conveying basic message	4 pts: Recurring grammatical errors; restricted vocabulary; weak lyrical development; poor translation with meaning loss	2 pts: Pervasive grammatical errors; inadequate vocabulary; incoherent lyrics; severely flawed translation

Foreign Language Exposition (15 pts)	15 pts: Near-native pronunciation; exceptional fluency with natural intonation; confident and engaging introduction demonstrating deep cultural understanding; insightful Q&A responses showing cultural competence	12 pts: Clear pronunciation; proficient fluency with good rhythm; assured introduction with solid cultural knowledge; competent Q&A responses showing cultural awareness	9 pts: Understandable pronunciation; moderate fluency; adequate introduction with basic cultural appreciation; acceptable Q&A responses with fundamental understanding	6 pts: Pronunciation issues affecting clarity; frequent hesitation; uncertain introduction with limited cultural connections; vague Q&A responses lacking depth	3 pts: Unintelligible pronunciation; severely impaired delivery; inadequate introduction ignoring cultural dimensions; unable to demonstrate cultural understanding in Q&A
Cultural Attire (5 pts)	5 pts: Exemplary authentic costume worn with profound cultural respect; all elements culturally significant	4 pts: Proper authentic costume worn correctly with clear cultural understanding	3 pts: Acceptable costume with basic authenticity; essential cultural elements present	2 pts: Incomplete or partially incorrect costume; limited cultural appropriateness	1 pt: Inappropriate or absent costume; no cultural understanding
Vocal Quality (Technique, Harmony, Tone, Pitch) (25 pts)	25 pts: Outstanding pitch, tone, and harmony; professional-level vocal control.	20 pts: Very good vocal technique; strong harmonies with minimal flaws.	15 pts: Good vocal ability; occasional pitch issues or thin harmonies.	10 pts: Significant pitch or tone issues; harmonies are weak or clashing.	5 pts: Poor vocal control; consistent off-pitch singing; no harmony.
Showmanship (Stage Presence, Interpretation, Impact) (5 pts)	5 pts: Captivating presence; powerful emotional connection and audience impact.	4 pts: Strong stage presence; believable and effective interpretation.	3 pts: Decent presence; performance is steady but lacks high energy.	2 pts: Limited stage presence; lacks emotional connection to the song.	1 pts: No stage presence; performer appears disinterested or unprepared.

Rubrics for Likhawitan BEST SONG INTERPRETATION

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Vocal Technique (25 pts)	25 pts: Outstanding; flawless vocal technique; masterful breath control; perfect dynamics and phrasing; virtuosic delivery	20 pts: Strong; solid technique; excellent breath control; effective dynamics; polished execution	15 pts: Adequate; basic technique; acceptable breath support; some dynamic variation; competent delivery	10 pts: Limited; inconsistent technique; poor breath control; minimal dynamics; strained execution	5 pts: Poor; major technical flaws; no breath control; flat delivery; severely strained or weak
Harmony, Tone & Pitch (25 pts)	25 pts: Exceptional; perfect pitch accuracy; beautiful tone; flawless harmonies; rich timbre; impeccable intonation throughout	20 pts: Strong; consistently accurate; pleasant tone; well-executed harmonies; clear timbre; reliable intonation	15 pts: Adequate; mostly in tune; acceptable tone; basic harmonies; functional timbre; generally accurate	10 pts: Weak; frequent pitch problems; thin or harsh tone; poor harmonies; inconsistent quality	5 pts: Very poor; constantly off-pitch; unpleasant tone; no harmony; painful to hear
Stage Presence & Interpretation (25 pts)	25 pts: Captivating; commands the stage; deeply authentic emotion; unique artistry; profoundly moving; makes song their own	20 pts: Strong; confident presence; genuine emotion; distinct personal touch; engaging interpretation; connects well	15 pts: Adequate; acceptable presence; sincere effort; some personal style; conveys basic emotion	10 pts: Limited; weak presence; mechanical delivery; generic interpretation; lacks personality	5 pts: Poor; no stage presence; no emotional connection; completely lifeless; fails to engage
Impact (25 pts)	25 pts: Powerful; leaves lasting impression; unforgettable performance; deeply resonates; transforms the audience	20 pts: Strong; memorable performance; clear impact; moves audience; creates strong connection	15 pts: Adequate; some impact; holds interest; basic audience response; generally effective	10 pts: Limited; minimal impact; easily forgotten; weak audience response; underwhelming	5 pts: None; no impact whatsoever; forgettable; audience disengaged; fails to resonate

Rubrics for Likhawitan BEST MUSICAL ARRANGEMENT

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Arrangement (25 pts)	25 pts: Outstanding; masterful instrumental balance; perfect layering; every element serves purpose; brilliant creativity and structure	20 pts: Strong; well-balanced mix; effective layering; creative choices; good structural flow	15 pts: Adequate; acceptable balance; basic layering; functional arrangement; standard structure	10 pts: Weak; unbalanced elements; unclear layering; generic choices; poor structure	5 pts: Poor; chaotic arrangement; no balance; terrible choices; no structure
Melody, Rhythm & Harmony (25 pts)	25 pts: Exceptional; memorable melody; compelling groove; sophisticated harmonies; perfect integration of all elements	20 pts: Strong; catchy melody; solid rhythm; effective harmonies; well-integrated musical elements	15 pts: Adequate; acceptable melody; functional rhythm; basic harmonies; elements mostly work together	10 pts: Limited; weak melody; poor rhythm; unclear harmonies; elements clash or disconnect	5 pts: Very poor; unmemorable melody; chaotic rhythm; terrible harmonies; completely incoherent
Digital Notation (25 pts)	25 pts: Perfect; flawless notation; all articulations/dynamics accurate; professional-grade formatting; export-ready	20 pts: Strong; accurate notation; proper articulations/dynamics; clean formatting; well-executed	15 pts: Adequate; acceptable notation; basic articulations/dynamics; readable formatting; functional	10 pts: Weak; errors in notation; missing articulations/dynamics; messy formatting; hard to read	5 pts: Poor; major notation errors; no articulations/dynamics; terrible formatting; unusable
Score Clarity (25 pts)	25 pts: Outstanding; crystal clear score; perfectly organized; easy to read; professional presentation; publication-ready	20 pts: Strong; clear and organized; easy to follow; good presentation; well-prepared	15 pts: Adequate; readable score; basic organization; acceptable presentation; functional clarity	10 pts: Limited; unclear sections; poor organization; difficult to read; messy presentation	5 pts: Very poor; illegible; chaotic organization; impossible to follow; unprofessional

Rubrics for Likhawitan BEST LYRICS

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Imagery & Language (25 pts)	25 pts: Outstanding; stunning vivid imagery; exquisite word choices; evocative and artful; creates powerful mental pictures	20 pts: Strong; effective imagery; strong language; natural yet artistic; creates clear pictures	15 pts: Adequate; some imagery; acceptable word choices; functional language; basic descriptive quality	10 pts: Limited; weak imagery; generic language; clichéd expressions; minimal evocative power	5 pts: Poor; no imagery; boring or confusing language; terrible word choices; fails to evoke anything
Theme & Message (25 pts)	25 pts: Exceptional; powerful and clear theme; profound message; nuanced perspective; offers genuine insight; deeply meaningful	20 pts: Strong; well-defined theme; meaningful message; good perspective; resonates effectively	15 pts: Adequate; identifiable theme; clear message; basic perspective; some meaning conveyed	10 pts: Shallow; vague theme; unclear message; obvious observations; minimal meaning	5 pts: None; no discernible theme; meaningless message; completely superficial; incoherent
Lyrics Composition & Structure (25 pts)	25 pts: Masterful; sophisticated lyrical structure; perfect rhyme/meter; flawless flow; seamless verse-chorus integration; expert-level craftsmanship	20 pts: Strong; well-structured composition; effective rhyme schemes; natural flow; good verse-chorus balance; skillfully crafted	15 pts: Adequate; basic song structure; functional rhyme/meter; acceptable flow; standard verse-chorus format; competent craft	10 pts: Weak; poor structure; forced rhymes; awkward meter; clunky flow; disjointed sections	5 pts: Very poor; no structure; broken rhyme/meter; terrible flow; chaotic composition; amateur
Bilingual Integration (25 pts)	25 pts: Excellent; seamless transition between languages; natural code-switching; enhances meaning; perfectly balanced; culturally authentic	20 pts: Strong; smooth language transitions; effective code-switching; meaningful use of both languages; well-balanced	15 pts: Adequate; acceptable transitions; basic code-switching; both languages present; mostly balanced	10 pts: Limited; awkward transitions; forced language mixing; unnatural combination; imbalanced usage	5 pts: Poor; jarring transitions; completely awkward; languages clash; feels artificial; unusable combination

Rubrics for Likhawitan BEST FOREIGN LANGUAGE SHOWCASE

Criteria (Max Points)	Excellent	Highly Proficient	Proficient	Developing	Beginning
Foreign Language Composition (35 pts)	35 pts: Impeccable grammar; sophisticated vocabulary; exceptionally well-crafted script; flawless Castillan maintaining cultural nuances	28 pts: Consistent grammar with minimal errors; diverse vocabulary; well-developed script; accurate Castillan preserving meaning and context	21 pts: Generally correct grammar; sufficient vocabulary; adequate script with comprehensible storyline; acceptable Castillan conveying basic meaning	14 pts: Frequent grammatical errors; limited vocabulary; weak script development; poor Castillan with meaning loss	7 pts: Pervasive grammatical errors; inadequate vocabulary; incoherent script; severely flawed Castillan
Foreign Language Oral Proficiency (50 pts)	50 pts: Near-native pronunciation; exceptional fluency with natural rhythm; insightful Q&A responses; seamless film delivery with authentic expression	40 pts: Clear pronunciation; proficient fluency with good pacing; competent Q&A responses; effective film delivery with appropriate emotion	30 pts: Understandable pronunciation; moderate fluency with occasional hesitation; acceptable Q&A responses; adequate though somewhat stilted film delivery	20 pts: Pronunciation issues affecting clarity; limited fluency with frequent pauses; weak Q&A responses; labored film delivery	10 pts: Unintelligible pronunciation; minimal fluency; inadequate Q&A responses; poor film delivery difficult to understand
Foreign Cultural Attire (15 pts)	15 pts: Exemplary authentic costume; worn with profound cultural respect; all elements culturally significant; exceptional attention to detail	12 pts: Proper authentic costume; worn correctly with cultural understanding; appropriate elements well-represented	9 pts: Acceptable costume with basic authenticity; worn appropriately; essential cultural elements present	6 pts: Incomplete or partially incorrect costume; limited cultural appropriateness; minimal understanding	3 pts: Inappropriate or absent costume; no cultural appropriateness; demonstrates no cultural understanding

LITERARY CUP

KEY STAGE	Key Stage 2 (Grade 6) Key Stage 3 (Grade 7-10)
NO. OF PARTICIPANT/S	Three (3) learner-participants per region: *one (1) Grade 6 typically-developing learner;* *one (1) Grade 6 blind learner; and* *one (1) Junior high School visual artist-learner* Three (3) teacher-coaches per region: *two (2) for typically-developing learners; and* *one (1) for blind learner*
TIME ALLOTMENT	*300 minutes preparation and production* *120 minutes presentation (5 minutes per team)*
PERFORMANCE STANDARD	The learner uses speaking skills and strategies appropriately to communicate ideas into varied theme-based tasks (Oral language); uses knowledge of stress and intonation of speech to appropriately evaluate the speaker's intention, purpose and meaning (fluency); uses linguistic cues to appropriately construct meaning from a variety of texts for a variety of purposes (reading comprehension); and publishes texts using appropriate text types for a variety of audiences and purposes (reading and composition). In addition, the learner creates visual compositions based on modern concepts of art-making using cartoons/comics, graphic designs and advertisements and diverse masterpieces of new styles responding to global changes and social media, and executes techniques and skills, as well as the proper use of materials, tools, equipment, and facilities in mounting creative works, in reference to the mapped creative industries in their specific communities as defined by relevant laws within the local and global contexts.
21ST CENTURY SKILL/S	Communication Skills and Learning & Innovation Skills
CREATIVE INDUSTRIES DOMAIN	Publishing and Printed Media, Performing Arts, and Visual Arts Domains
DESCRIPTION	**Literary Cup** is a team competition for Grade 6-10 learners designed to assess both receptive and productive language and artistic skills through a controlled narrative task. The event evaluates learners' ability to comprehend an open-ended (unresolved) narrative text in print, extract and sequence essential story elements, and demonstrate critical and creative thinking by generating a coherent original resolution that aligns with the given plot utilizing pen and paper, music, and arts materials. Through a timed oral performance with sound effects and musical background, contestants apply narrative reconstruction, summarization, inferencing, and story crafting skills, producing a unified outputs that reflects deep understanding of the source material and effective spoken communication.

TECHNICAL SPECIFICATIONS		
A. MATERIALS, TOOLS, AND EQUIPMENT	**To be provided by the learner-participants:** *For visual learner-artists:* ● Paintbrushes, and/or sponges ● Art Mixing Plate *For blind learner:* ● Laptop with charger loaded with screen reader, and sound effect and music libraries	**To be provided by the Technical Committee:** ● Timer and flaglets ● Strips of papers for drawing of lots ● Number identifier ● Sound system *(for the sound effects and musical background during competition, and orientation and awarding)* ● Extension cords ● Certificates ● Pencils ● Erasers ● Ball Pens ● Folders ● Calculators ● Bond Papers ● Holding area, preparation area, and contest area ● Signages (*e.g., Preparation Area, Holding Area, and Contest Area*) ● Wall clock (*Preparation Area*) ● Canvas 36 x 48 inches ● Acrylic (acri-latex) paint in primary colors: toluidine red, thalo blue, hansa or external yellow, white (¼ liter of each color) ● Newspapers/Manila Paper ● Painting Easels (1 per team) ● Popsicle sticks for mixing paint ● Copy of the open-ended (unresolved) narrative text
B. VENUE	Airconditioned/well-ventilated rooms for: ● Holding Area ● Preparation Area ● Contest Area	

CRITERIA FOR JUDGING		
	Criteria	**Percentage**
	Narrative Accuracy, Coherence, and Logic (Measures faithfulness to the original characters/setting. Evaluates the logical flow from the unresolved text to the new ending across text, sound effects and musical background, and the visual canvas.)	**25%**
	Creativity and Quality of the Constructed Ending (Evaluates originality and emotional impact of the resolution. Includes the "Wow Factor" of the artwork.)	**25%**
	Visual Arts Synthesis & Artistic Skill (Evaluates technical skill of the artist, how the artwork supports the narrative "showing" what is told, and the use of symbolism/metaphor.)	**20%**
	Delivery, Storytelling, and Music and Team Synergy (Measures speech clarity, pacing, and engagement. Assesses how well the visual art, sound effects and musical background and the story are integrated and in-sync during the 5-minute showcase.)	**25%**
	Overall Impact and Stage Presence (Assesses the team's ability to leave a strong impression and maintain composure.)	**5%**
	TOTAL	**100%**
RUBRICS	*See attached rubrics.*	

Rubrics for Literary Cup

Total = 100 Points

Criteria (Max Points)	4	3	2	1
Narrative Accuracy, Coherence, & Logic (25 pts)	25 pts: Retelling is fully accurate; no altered events. Ending follows seamlessly with smooth transitions and logical resolution. Canvas painting shows 100% consistency with the source setting.	18 pts: Generally accurate with minor omissions. Ending is logical but transitions may be slightly abrupt. Visual elements mostly align with the original setting.	12 pts: Retelling shows several inaccuracies or out-of-order events. Ending feels loosely tied to the unresolved portion. Canvas contains inconsistencies that hinder the narrative flow.	7 pts: Significant deviations; major events missing or altered. Ending is illogical or disconnected. Visual art contradicts the established story elements.
Creativity & Quality of Ending (25 pts)	20 pts: Highly original and imaginative; creates deep emotional impact. Painting has a powerful "Wow Factor" and emotional connection.	15 pts: Shows creativity and refinement; ending is appropriate but may lack depth. Artwork is creative but provides a standard emotional impact.	10 pts: Limited creativity; predictable or simple development. Resolution is generic.	5 pts: Lacks effort; resolution is underdeveloped or unclear. Absence of imagery or character depth in all mediums. No creative risk taken.
Visual Arts Synthesis & Skill (20 pts)	25 pts: Exceptional technique (color, composition, line work). Art perfectly helps audience "see" the	18 pts: Strong technical skill with minor execution flaws. Art generally supports the narrative. Some use of visual	12 pts: Basic artistic skill; composition is unbalanced or colors are muddy. Art only provides a literal depiction with	7 pts: Poor technical execution; messy or unfinished look. Art does not support or clarify the story being told. No

	story. Sophisticated use of symbolism adds deep meaning.	metaphors is present.	little narrative enhancement.	symbolism present.
Delivery and Music & Team Synergy (25 pts)	25 pts: Delivery is expressive and natural. Visual art, musical background and narration are perfectly in-sync. All 3 members show equal, balanced participation in the 5-min showcase.	18 pts: Clear delivery with minor pacing issues. Visuals, musical background and story are generally integrated. The team shows good coordination but one member may dominate.	12 pts: Inconsistent delivery; hesitations affect clarity. Art, music and story feel separate or poorly timed. Minimal evidence of team collaboration during presentation.	7 pts: Delivery is monotone or difficult to follow. Presentation is disjointed; visuals, music and words do not match. The team appears disconnected or unprepared.
Overall Impact & Presence (5 pts)	5 pts: Compelling performance that leaves a polished, memorable impression; full audience connection.	4 pts: Good presence; generally confident with moderate impact on the audience.	2 pts: Limited presence; noticeable lapses in confidence; low audience engagement.	1 pt: Very limited presence; low confidence; little to no audience connection or rule adherence.

Pop Quiz

KEY STAGE	Key Stage 3 (Grade 10)
NO. OF PARTICIPANT/S	1 learner-contestant from Key Stage 3 (Grade10) 1 teacher-coach
TIME ALLOTMENT	180 mins.
PERFORMANCE STANDARD	Ang mag-aaral ay may pag-unawa sa mga epekto ng mga isyu at hamon na may kaugnayan sa kasarian at lipunan upang maging aktibong tagapagtaguyod ng pagkakapantay-pantay at paggalang sa kapwa bilang kasapi ng pamayanan.
21ST CENTURY SKILL/S	Communication, Creativity and Critical Thinking Skills, Problem Solving, Information and Media
CREATIVE INDUSTRIES DOMAIN	Digital Media, Creative Research and Development
DESCRIPTION	This contest in a quiz format focuses on assessing understanding of population dynamics, development issues, trends, development and their social, economic, and environmental impacts. Specifically, it covers the following Population Education Core Messages/Key Concepts: ● Family Life and Responsible Parenthood ● Gender and Development ● Population and Reproductive Health, Population, Environment, Resources, and Sustainable Development

TECHNICAL SPECIFICATIONS		
A. MATERIALS, TOOLS, AND EQUIPMENT	**To be provided by the learner-participants:** -school ID -certification as official contestant of the region	**To be provided by the Technical Committee:** -markers -white board -timer -LCD projector -sound system -tables and chairs -tally sheets -tabulation sheets -internet connection
B. VENUE	Airconditioned/well-ventilated Computer Laboratory/Room	

CRITERIA FOR JUDGING				

Round		Points	
Easy	(8 items)	1	(8 points)
Average	(7 items)	2	(14 points)
Difficult	(6 items)	3	(18 points)
Total	**21 items**	**40 points**	

98

QUR'AN READING

KEY STAGE	Key Stage 2 (Grade 6)
NO. OF PARTICIPANT	One (1) Grade 6 learner-participant per region One (1) teacher-coach per region
TIME ALLOTMENT	Five (5) minutes
PERFORMANCE STANDARD	The learner demonstrates the proper way to pause, continue and full stop in reading the verse (*Ayah*)/chapter (*surah*) with proper Tajweed, clear voice in *Tawasot* and stage presence.
21st Century Skills	• Communication • Literacy • Global Awareness
CREATIVE INDUSTRIES DOMAIN	Traditional Cultural Expressions
DESCRIPTION	**Qur'an Reading** is an NFOT contest that allows learner-participants to showcase their reading skills while developing their good speech habits. The Qur'an serves as the material to be used during this contest as it is an authentic source of stories and literature for Muslim learners.

TECHNICAL SPECIFICATIONS		
A. MATERIALS, TOOLS, AND EQUIPMENT	**To be provided by the learner-participants:** - black *abayah* and white *kombong/hijab* for female and white kimon with *totob/kopya* for male	**To be provided by the Technical Committee:** • Holy Qur'an • Book stand • Clipped wired microphone • Stopwatch • Video recorder
B. VENUE	Gymnasium with bleachers, 1 holding room	
CRITERIA FOR JUDGING	<table><tr><th>Criteria</th><th>Percentage</th></tr><tr><td>*Tajweed*/Pronunciation</td><td>40%</td></tr><tr><td>*Tawasot*/Chant</td><td>30%</td></tr><tr><td>*Sawt*/Voice Clarity</td><td>20%</td></tr><tr><td>*Hay'ah*/Stage Presence</td><td>10%</td></tr><tr><td align="right">Total</td><td>100%</td></tr></table>	

Rubrics for Qur'an Reading

CRITERIA	4	3	2	1
Pronunciation (40%)	The assigned *Surah* was read with perfect and accurate pronunciation	The assigned Surah was read with 2-5 mispronounced letters	The assigned Surah was read with 6-10 mispronounced letters.	The assigned Surah was read with 11 or more mispronounced letters.
***Tawasot/* Chant Mastery (30%)**	The assigned *Surah* was read with perfect and accurate words	The assigned Surah was read with 2-5 missed words.	The assigned Surah was read with 6-10 missed words.	The assigned Surah was read with 11 or more missed words.
Voice Clarity/ Enunciation (20%)	The assigned *Surah* was read with clear and loud voice.	The assigned Surah was read with 2-5 unclear words.	The assigned Surah was read with 6-10 unclear words.	The assigned Surah was read with 11 or more unclear words.
Stage Presence (10%)	The assigned *Surah was read* with the following: • Proper attire *jubbah/thawb* and *tutob* • Proper placement of the hands • Apparent and strong confidence	The assigned Surah was read with confidence but less proper attire.	The assigned Surah was read with noticeable less confidence and incomplete attire.	The assigned Surah was read with noticeable least confidence and incomplete attire.

STEMazing

KEY STAGE	Key Stage 2 (Grades 4 to 6) Key Stage 3 (Grades 7 to 10) Key Stage 4 (Grades 11 to 12)
NO. OF PARTICIPANT/S	STEMazing for Elementary: 2 learners per team (choose participants from Key Stage 2; **only one learner per grade level is allowed**, *e.g., the team is composed of 1 Grade 4 and 1 Grade 6 learner*) STEMazing for Secondary (Grades 7 to 12): 2 learners per team (choose participants from Key Stages 3 and 4; **only one learner per grade level is allowed**, *e.g., the team is composed of 1 Grade 8 and Grade 10 learners, or 1 Grade 11 and 1 Grade 12 learners*)
TIME ALLOTMENT	180 minutes total
PERFORMANCE STANDARD	The learners: - obtain scientific and technological information from varied sources about global issues that have an impact on the country. - acquire scientific attitudes that will allow them to innovate and/or create products useful to the community or country. - process information to get relevant data for a problem at hand - demonstrate proficiency in applying mathematical concepts to solve authentic, real-world challenges; - exhibit analytical and strategic thinking skills in approaching complex mathematical problems; - manifest effective communication and collaborative skills in mathematical discourse and team problem-solving; and - show mastery in integrating concepts across various mathematical domains (Number & Number Sense, Measurement and Geometry, Data and Probability) in practical applications
21ST CENTURY SKILL/S	Critical thinking, communication skills, creativity, problem solving, collaboration, information, digital literacy, and technology and engineering skills
CREATIVE INDUSTRIES DOMAIN	- Digital Interactive Media Domain (through educational gaming and interactive mathematical applications) - Creative Services Domain (through creative research and development, cultural and recreational services) - Design Domain (through the creation of solutions that address mathematical and spatial problems) - Audiovisual Media Domain (through educational content development)

DESCRIPTION	STEMazing is a Science and Mathematics adventure competition designed for Grades 4-12 learners that combines physical exploration, scientific research, mathematical investigation, and problem-solving in real-world contexts.
TECHNICAL SPECIFICATIONS	

A. MATERIALS, TOOLS AND EQUIPMENT	**To be provided by the learner-participants:** ● ICT Tools such as laptops and chargers if necessary ● Extension cords, if necessary	**To be provided by the event Technical Committee:** ● Team identification badges ● Station markers and QR code printouts ● Scoring sheets and evaluation forms ● Data collection forms ● Emergency and first aid equipment ● Maps and route guides ● Activity Tables ● Digital Timers ● Science Laboratory Tools/Equipment ● CASIO Scientific calculator ● Measuring tools (ruler, tape measure, protractor, etc.) ● Yarns and Ribbons ● Tangrams ● Writing materials (Ballpen, Pencil and Bond Paper) ● Digital device for QR codes (*if allowed by organizers*) ● Safety equipment (as specified in orientation)
B. VENUE	School grounds or designated competition area with: ● Multiple checkpoint stations ● Investigation areas ● Presentation space ● Rest areas and first aid stations ● Emergency assembly points	

CRITERIA FOR JUDGING	Category	Maximum Points per Category	Maximum Points per Station *(if there are multiple stations per phase)*
	Easy	30	10
	Average	30	15

Difficult	40	20

- **The total cumulative number of points shall always be 100 points.**
- The points per station shall be determined by the organizer based on the nature of the task, provided that the total points and the points for any station do not exceed the maximum points allocated for its respective category.
- If there is only one (1) station in a category, the points assigned to that station may exceed the usual maximum score allocation per station but shall not exceed the maximum points allotted for that category.

For stations that require a direct answer:
- Teams with correct answers shall receive full points, while teams with incorrect or unfinished tasks shall receive zero points.
- If the challenge is a written objective type, the number of points shall be based on the number of correct answers obtained by the team.
- The total time to complete the challenges shall be computed, but will not affect the score of each team for each station's task.
- In the event of a tie, the panel of experts shall determine the winner based on the total completion time. The team that finishes in the shortest time shall be declared the winner.
- In the event of a tie in both score and time, the judges shall administer a **do-or-die question** to determine the winner.

For station/s with written and oral arguments, refer to the criteria below:

Written Proposal

Criteria	Score
Content Thematic Relevance and Organization	8
Feasibility of the proposed solution/output (Based on scientific, mathematical, technological, and other valid assumptions)	6
Relevance of data used	6
Total	**20**

Oral Presentation/Argument

Criteria	Score
Discussion/Arguments/Delivery (Based on scientific, mathematical, technological, and other valid assumptions, the feasibility of the proposed solution)	8
Content / Organization	5
Ability to answer the questions	7

Total			20

- Written proposal and oral presentation activities can be placed under the difficult category.
- If only one component, either the written proposal or the oral presentation, is conducted, the score obtained for that component shall be multiplied by two (2).

For example:

Oral Presentation		
Team	**Score**	**Score to Record**
A	15	**30**
B	18	**36**

- Refer to the attached rubrics for reference in scoring.

Rubrics for Scoring of Written Outputs of STEMazing

Criteria	Max Point	Excellent	Good	Fair	Poor
Content Thematic Relevance and Organization	8	**8 - 7 pts** Comprehensive, logical, and strongly aligned with theme Well-structured, follows all format guidelines	**6 - 5 pts** Mostly clear and relevant, minor gaps Mostly organized, minor format issues	**4 - 3 pts** Limited depth, some inconsistencies Some disorganization, noticeable format errors	**2 pts – 1 pt** Incomplete or off-topic Poor structure, ignores format
Feasibility of Proposed Solution	6	**6 pts** Highly practical, based on valid scientific, mathematical, technological principles	**5 - 4 pts** Generally feasible, minor assumptions unclear	**3 - 2 pts** Limited feasibility, weak assumptions	**1 pt** Impractical or unsupported
Relevance of Data Used	6	**6 pts** Uses accurate, credible, and well-integrated data	**5 - 4 pts** Mostly relevant and credible data	**3 - 2 pts** Some irrelevant or weak sources	**1 pt** Data inaccurate or missing
Total	**20**				

Rubric for Scoring of Oral Presentations/Arguments of STEMazing

Criteria	Max Point	Excellent	Good	Fair	Poor
Delivery/ Discussion of Arguments	8	**8 - 7 pts** Arguments are clear, logical, and strongly supported by scientific, mathematical, and technological principles; delivery is confident and engaging.	**6 - 5 pts** Arguments are mostly clear and supported by valid assumptions; delivery is generally good.	**4 - 3 pts** Arguments lack depth or clarity; limited support from valid assumptions; delivery needs improvement.	**2 pts – 1 pt** Arguments are weak, unclear, or unsupported; delivery is ineffective.
Content Presentation and Organization	5	**5 pts** Demonstrates full knowledge by presenting details with explanations and elaboration	**4 pts** At ease with presenting details without much elaboration	**3 pts** Uncomfortable with presenting information and is able to present details but without elaboration	**2 pts – 1 pt** Does not have a grasp of details during the presentation, cannot elaborate the information presented
Ability to Answer Questions	7	**7 pts** Accurate, confident, and well-supported answers	**6 - 5 pts** Mostly accurate, minor hesitation	**4 - 3 pts** Limited accuracy, vague answers	**2 pts – 1 pt** Incorrect or no answers
Total	**20**				

SAMPLE SCORESHEET

STATION	CORRECT/ACCOMPLISHED	SCORE	TIME (in minutes:seconds)
Team 1			
1	CORRECT	5	5:00
2	CORRECT	8	6:30
3	ACCOMPLISHED	10	5:30
4			
5			
6			
7			
8			
9			
10			
TOTAL		94	170:40

Prepared by:

_____
Signature over Printed Name
Member, Panel of Expert

SAMPLE SUMMATIVE SCORESHEET

TEAM	Judge 1	Judge 2	Judge 3	AVERAGE TOTAL SCORE	TIME (in minutes:seconds)	Rank
1	93	94	96	94.33	170:40	3
2	94	96	95	95.00	160:17	1
3	79	80	82	80.33	175:22	9
4	96	93	94	94.33	178:05	2
5	85	88	87	86.67	180:00	7
6	87	85	88	86.67	179:22	6
7	73	74	75	74.00	180:00	10
8	84	86	85	85.00	178:05	8
9	90	92	91	91.00	175:22	4
10	89	92	90	90.33	160:25	5
11						
12						
13						
14						
15						
16						
17						
18						

Prepared by:

_____	_____	_____
Signature over Printed Name	Signature over Printed Name	Signature over Printed Name
Member 1, Panel of Expert	Member 2, Panel of Expert	Member 3, Panel of Expert

TECHNO FUSION

KEY STAGE	Key Stage 2 (Grades 4 to 6)	
NO. OF PARTICIPANT/S	Two (2) learner-participants; One (1) teacher-coach	
TIME ALLOTMENT	**360 minutes (excluding interview)**	
PERFORMANCE STANDARD	● The learner constructs simple electrical gadgets with ease and dexterity. ● Application of the most applicable dish gardening technique. ● Ang mga mag-aaral ay nakagagawa ng iba't ibang dokumento gamit ang computing devices at productivity tools	
21ST CENTURY SKILL/S	Learner-participants must demonstrate learning and innovation skills: thinking critically, creatively, and reflectively; solving problems; applying techniques; and generating functional knowledge while observing proper tool use and OHS standards. These skills, including creativity, problem-solving, communication, technological application, and procedural competence, are strengthened in the Techno-Fusion Contest, where learner-participants integrate Dish Gardening (DG), algorithm design, and Extension Cord (EC) Making into one innovative activity.	
CREATIVE INDUSTRIES DOMAIN	Design, creative industries, Landscape Architecture, Agri-Tourism Industry, Agri-entrepreneurial Industry,	
DESCRIPTION	**Techno Fusion** is an NFOT contest that integrates three key skill areas—Dish Gardening (DG), Extension Cord (EC) with Switch Assembly, and Algorithm Design (AD) to challenge learner-participants to apply creativity, technical ability, and logical thinking in one comprehensive performance task. Learner-participants create a dish garden, a miniature landscaped scene in a shallow container using compatible plants arranged to depict nature. They also construct an extension cord with switch, demonstrating their understanding of electrical components, tool handling, and safety practices aligned with TechVoc standards. Complementing these hands-on tasks, participants prepare an algorithm, a clear step-by-step set of instructions that outlines their process for both dish gardening and electrical assembly. The contest highlights learner-participants' ability to integrate design, technology, and structured problem-solving while showcasing innovation, craftsmanship, and 21st-century skills.	
TECHNICAL SPECIFICATIONS		
A. MATERIALS, TOOLS, AND EQUIPMENT	**To be provided by participants:** **For ICT** – 1 Laptop **For EC** – Electrical tools (long nose, pliers, Phillips,	**To be provided by the Technical Committee:** **For All** - 1 printer **For each participating team**

	and flathead screwdriver) - Multi Tester - Appropriate PPE **For DG** - Pliers - Spade - Cutter - Tie wire - Sprinkler - Hand sprayer	**For EC** - 2 Working tables - 1 pc surface utility box - Long bond paper - Pencils - Long folders - 6 meters no.14 strand wire - 1 foot no.14 THHN electrical wire - 1 pc single pole single throw switch - 2 pcs convenience outlet - 1 set 3-gang plate - 1 pc male plug (15A) **For DG** - Dish garden plants (assorted, minimum of 6 kinds) - Decorative object - Colored rocks - Horticultural charcoal - Potting soil - Moss or sand - Wide, low-sided container (without a drainage hole, any design) - Submersible pump - Hand trowel - Shovel
B. VENUE		• Well-ventilated covered area/room with electrical outlets/extension wires, fire extinguishers, and first-aid kits. • Holding/Waiting area for teacher-coaches
CRITERIA FOR JUDGING		

Criteria	Percentage
A. TECHNICAL PRODUCT OUTPUT (Extension Cord Assembly & Dish Garden Output)	**30%**
Quality of Output (EC) / Visual Impact (DG)	
Accuracy (EC) / Originality & Plan Alignment (DG)	
Functionality (EC only)	
Combination & Design of Plants & Materials (DG only)	
B. USE OF TOOLS, METHODS & SAFETY	**30%**

119

	Use of Tools & Equipment (EC & DG)	
	Methods & Safety Work Habits (EC & DG)	
	Speed (All Categories)	
	C. COMMUNICATION, PRESENTATION & DIGITAL COMPETENCY (ICT + EC + DG)	**25%**
	Ability to Explain / Present Ideas (All Categories)	
	Organization & Clarity of Ideas (ICT)	
	Digital Presentation Skills (ICT)	
	Technical Accuracy (Grammar, Spelling) (ICT)	
	D. ICT DOCUMENTATION (Word → PDF)	**15%**
	Content Accuracy & Completeness	
	Formatting & Layout in Word	
	Use of Productivity Tools & PDF Export	
	TOTAL	**100%**
RUBRICS	*See attached rubrics.*	

120

Rubrics for Techno Fusion

CRITERIA	Excellent (5)	Highly Proficient (4)	Proficient (3)	Developing (2)	Beginning (1)
A. TECHNICAL PRODUCT OUTPUT (Extension Cord Assembly & Dish Garden Output)					
Quality of Output (EC) / **Visual Impact** (DG)	Highly polished, neat, professional; visually striking and well-balanced.	Clean, organized, strong appeal with minor imperfections.	Acceptable quality; some inconsistencies, but still neat.	Weak execution; uneven quality or weak visual elements.	Poorly made, messy, unbalanced, or unsafe.
Accuracy (EC) / **Originality & Plan Alignment** (DG)	Measurements, layout, and design strictly follow specifications or sketch plan; exceptionally original.	Minor deviations, but do not affect performance or design coherence.	Generally accurate; follows most specifications.	Multiple inaccuracies: the parts are different from the plan.	Major errors: does not follow specifications or plan.
Functionality (EC only)	Fully functional; flawless switch/connection performance.	Fully functional; minor inconsistencies.	Functional but may show inconsistent performance.	Limited or partial function.	Non-functional or unsafe.
Combination & Design of Plants & Materials (DG only)	Harmonious, balanced, compelling; enhances theme and sustainability.	Effective combinations; minor balance issues.	Acceptable combinations; coherent design.	Mismatched choices; theme unclear.	Poor combination; lacks unity or suitability.
B. USE OF TOOLS, METHODS & SAFETY					
Use of Tools & Equipment (EC & DG)	Confident, precise, efficient; correct technique.	Mostly correct and safe use; minor inefficiency.	Adequate use; some gaps, but task completed.	Frequent improper handling; needs reminders.	Incorrect or unsafe tool use.
Methods & Safety Work Habits (EC & DG)	Consistently follows all protocols; PPE used; organized, hazard-free workspace.	Safe practices with minor lapses.	Basic safety observed; occasional reminders needed.	Several lapses or inefficient methods.	Repeated unsafe behaviors; disorganized.

Speed (All Categories)	Finishes within/ahead of time with excellent quality.	Slightly slow but efficient overall.	Completes within a reasonable time.	Slow pace causes delays.	Unable to finish on time.
C. COMMUNICATION, PRESENTATION & DIGITAL COMPETENCY (ICT + EC + DG)					
Ability to Explain / Present Ideas (All Categories)	Clear, confident, thorough explanation of process, reasoning, tools, safety, or design choices.	Clear explanation with minor gaps.	Basic explanation; some unclear areas.	Limited explanation; missing key details.	Cannot explain; unclear or incorrect responses.
Organization & Clarity of Ideas (ICT)	Logical flow; strong structure; coherent transitions.	Mostly organized; minor clarity lapses.	Understandable but loosely organized.	Ideas are not well-connected.	Disorganized and unclear.
Digital Presentation Skills (ICT)	Highly confident; complete explanation of tools and processes (Word/PDF).	Clear with minor gaps.	Basic; some details missing.	Struggles to articulate workflow.	Inaccurate or incomplete explanation.
Technical Accuracy (Grammar, Spelling) (ICT)	No errors; polished and professional.	Minor errors.	Several errors, but readable.	Frequent errors affect clarity.	Many errors; hard to understand.
D. ICT DOCUMENTATION (Word → PDF)					
Content Accuracy & Completeness	Fully complete, accurate, and meets all requirements.	Mostly complete; minor omissions.	Generally correct; some missing parts.	Incomplete sections; inaccuracies.	Largely off-task or incorrect.
Formatting & Layout in Word	Professional formatting: correct margins, spacing, headings, page breaks.	Minor inconsistencies.	Basic formatting applied.	Frequent formatting errors.	No formatting standards followed.
Use of Productivity Tools & PDF Export	Effective use of styles, tables, images; error-free PDF.	Several tools used effectively; minor PDF issues.	Basic tools used; acceptable PDF.	Minimal tool use; many errors.	Incorrect tool use; faulty/no PDF export